

Comelit

PLANUX
MANAGER

EN



INTRODUCTION

- ✓ WARNINGS
- ✓ MONITOR DESCRIPTION
- ✓ KEY FUNCTIONS
- ✓ PLANUX MANAGER MENU



WARNINGS

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Caution! In order to reduce the risk of faults and electric shocks:

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- Do not insert objects or pour liquids into the device.
- Clean using a damp cloth. Do not use alcohol or other aggressive products.

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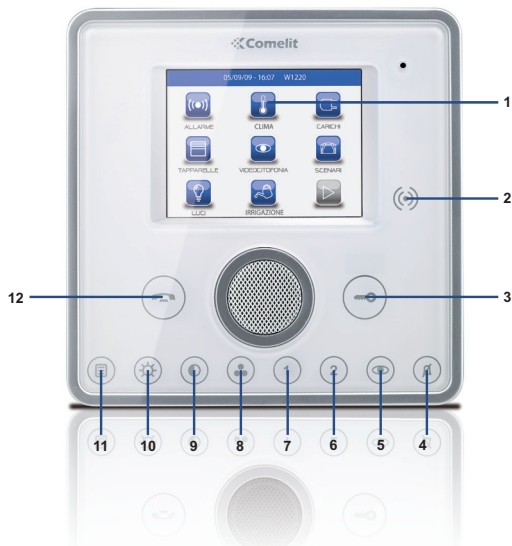
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MONITOR DESCRIPTION




- 1 Touch-screen
- 2 Key sensor
- 3 Door lock key
- 4 Privacy / Doctor key (programmable)
- 5 Self-ignition key (programmable)
- 6 Programmable key 2
- 7 Programmable key 1
- 8 Colour key
- 9 Contrast key
- 10 Brightness key
- 11 Menu key
- 12 Audio key

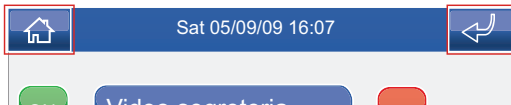
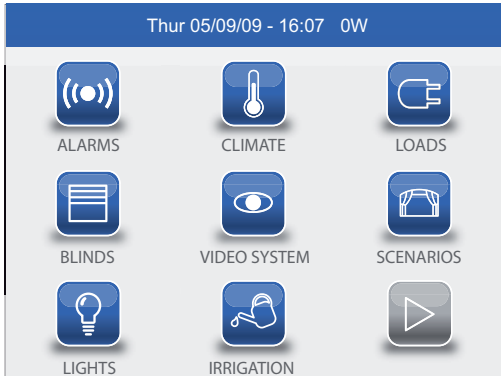
KEY FUNCTIONS


-  **Audio key:** activates or de-activates conversation with the external unit.
-  **Door lock key:** opens the corresponding door lock.
-  **Menu key:** switches the Planux Manager monitor on and off.
-  **Brightness key:** adjusts the brightness of the image displayed in a video message.
-  **Contrast key:** adjusts the contrast of the image displayed in a video message.
-  **Colour key:** adjusts the colour of the image displayed on the monitor. To change the setting, press the key while video communication is in progress.
-  **Programmable key 1:** factory-set as generic actuator (programmable).
-  **Programmable key 2:** factory-set as switchboard call (programmable).
-  **Self-ignition key:** switches on the monitor and displays the video feed from the external unit (programmable).
-  **Privacy/Doctor function key (programmable):**
 - the Privacy function disables calls from the external unit and switchboard.
 - the Doctor function enables automatic activation of the lock-release in response to a call from the external unit.
 - the Privacy + Doctor function, as well as disabling the door-entry phone ringtone in the same way as the Privacy function, also enables automatic activation of the lock-release in response to a call from the external unit. The red LED indicates that the selected function is active.


PLANUX MANAGER MENU

The Planux Manager icons change depending on the type of system installed and the functions available. To navigate the menu, simply use your finger to touch the icon corresponding to the desired function.

To access the main menu, press the  key



The  icon can be used to return to the main menu immediately.


The  icon can be used to return to the previous screen.

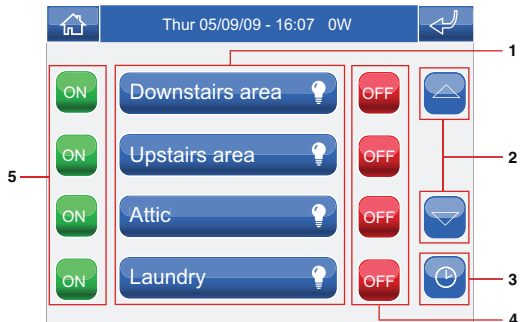
LIGHTS

- ✓ LIGHTS MENU DESCRIPTION
- ✓ LIGHT CONTROL
- ✓ LIGHT SCHEDULING FOR AN AREA
- ✓ DIMMER LIGHT SCHEDULING
- ✓ LIGHT SCHEDULING

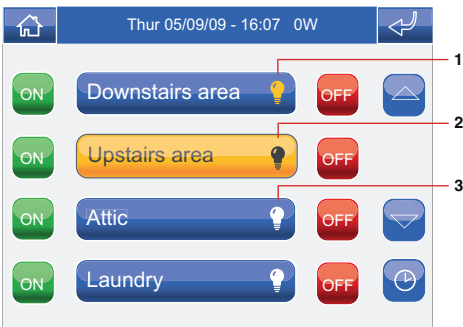


LIGHTS MENU DESCRIPTION

To access the lights menu, press the  icon on the main menu screen.



- 1 Areas available.
- 2 Scroll through the screen (only when there are more than 4 programmed areas).
- 3 Lights scheduling menu.
- 4 Switch off all lights in the corresponding area.
- 5 Switch on all lights in the corresponding area.

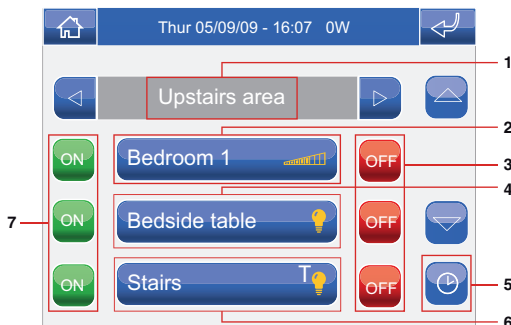


- 1 One or more lights in the area are on.
- 2 All lights in the area are on.
- 3 All lights in the area are off.

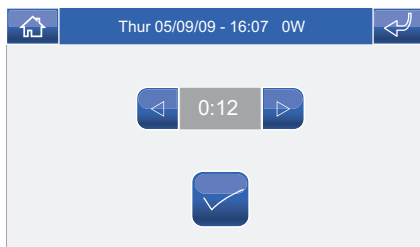
LIGHT CONTROL

The lights within various areas may be controlled individually.

Press the relevant icon in the lights menu (e.g. Upstairs area).

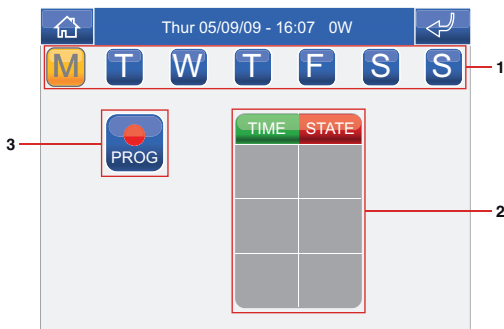


- 1 Area displayed.
- 2 Light with dimmer (press and hold to adjust the intensity).
- 3 Light off.
- 4 Light ON/OFF.
- 5 Light scheduling menu.
- 6 Timed light (press to adjust the active time period), see below.
- 7 Switch light on.



LIGHT SCHEDULING FOR AN AREA

Press the icon followed by the icon representing one of the available areas (e.g. Downstairs area) to access the scheduling menu for all lights in that area.

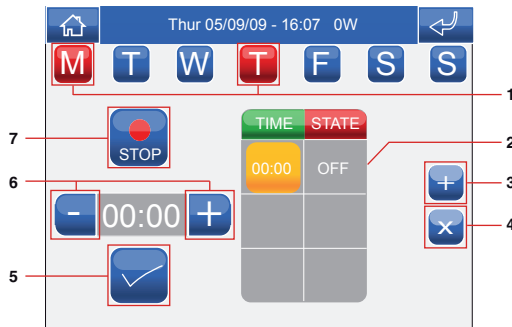


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.

Press the icon to access the programming screen.




Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the icon to add a programming schedule to the list.

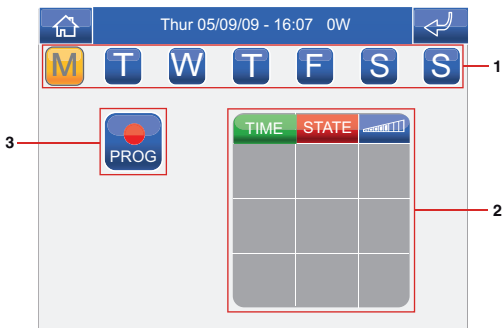


- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Set the desired activity time using the selector keys and press the icon to confirm. Select the desired status and press to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the icon, followed by to confirm. When you have finished, press the icon to log the information.

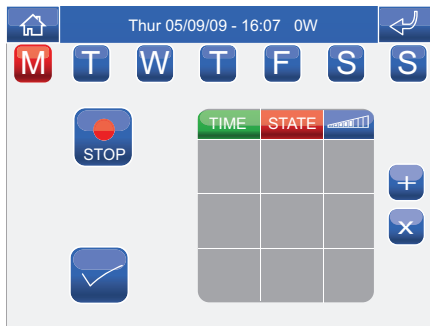
DIMMER LIGHT SCHEDULING


Once you have entered the relevant area, press the  icon and then the icon corresponding to one of the dimmer lights available (e.g. Bedroom) to access the dimmer lights scheduling menu.



- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.







Press the  icon to access the programming screen.




Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.

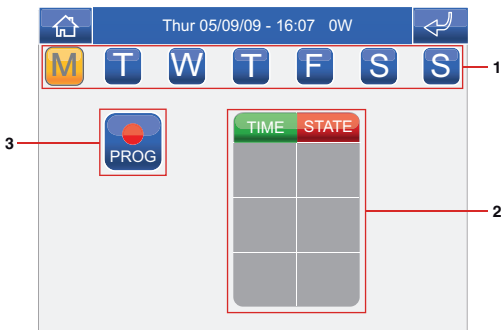


- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.

Set the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Set the light intensity level and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

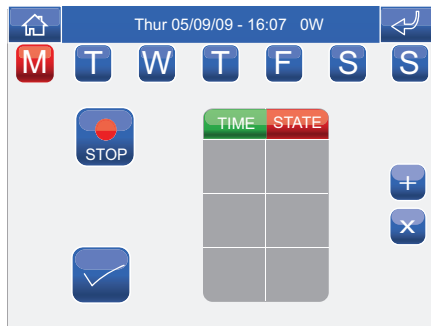
LIGHT SCHEDULING


Once you have entered the relevant area, press the  icon and then the icon corresponding to one of the lights available (e.g. Bedside Table); this will take you to the dimmer lights scheduling menu.

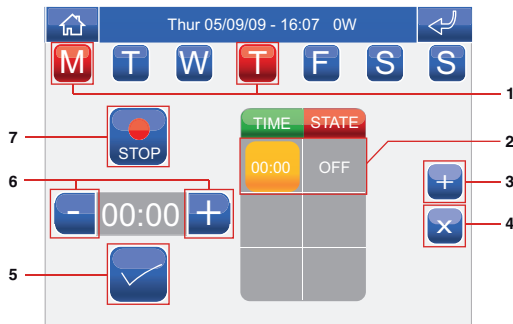


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.



Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.

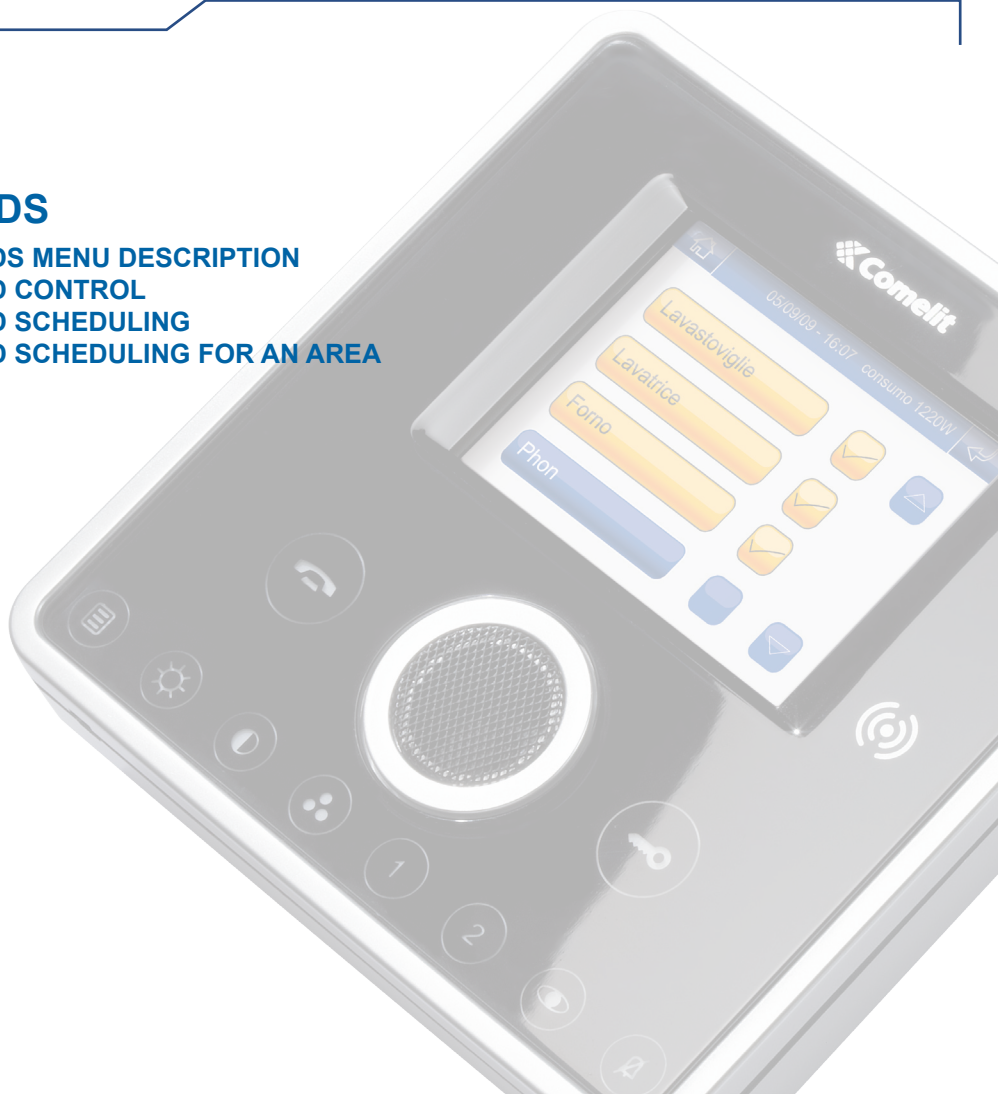


- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Set the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

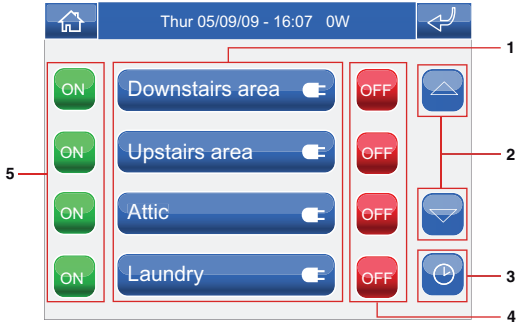
LOADS

- ✓ LOADS MENU DESCRIPTION
- ✓ LOAD CONTROL
- ✓ LOAD SCHEDULING
- ✓ LOAD SCHEDULING FOR AN AREA



LOADS MENU DESCRIPTION

To access the Loads menu, press the  icon on the main menu screen.

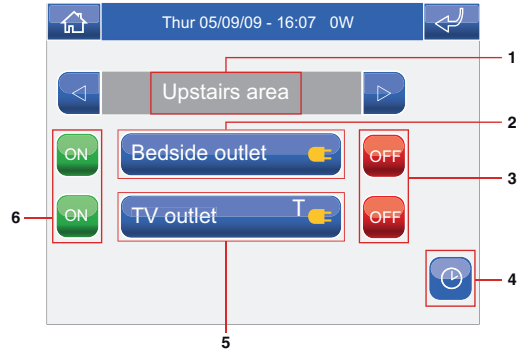


- 1 Areas available.
- 2 Scroll through the screen (only when there are more than 4 programmed areas).
- 3 Load scheduling menu.
- 4 Switch off all loads in the corresponding area.
- 5 Switch on all loads in the corresponding area.

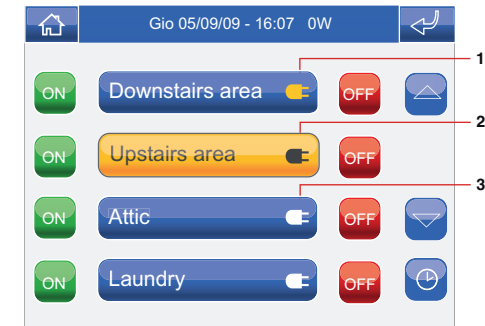
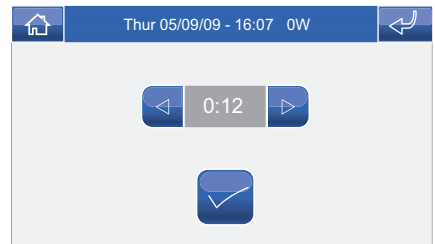
LOAD CONTROL

The loads within various areas may be controlled individually.

Press the relevant icon in the loads menu (e.g. Upstairs area).




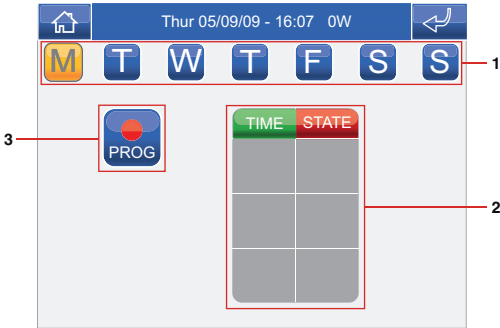
- 1 Area displayed.
- 2 Load ON/OFF.
- 3 Load off.
- 4 Load scheduling menu.
- 5 Timed load.
- 6 Load on (press to adjust the active time period), see below.



- 1 One or more loads in the area are on.
- 2 All loads in the area are on.
- 3 All loads in the area are off.

LOAD SCHEDULING


Once you have entered the relevant area, press the  icon and then the icon corresponding to one of the loads available (e.g. Bedside Table socket); this will take you to the load scheduling menu.

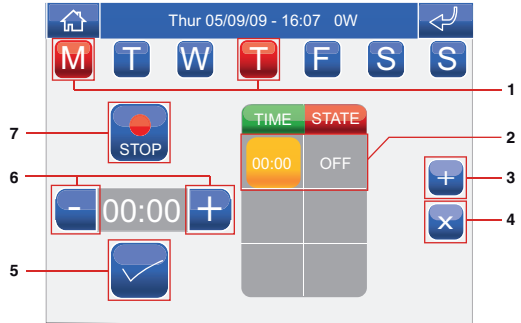


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.




Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.

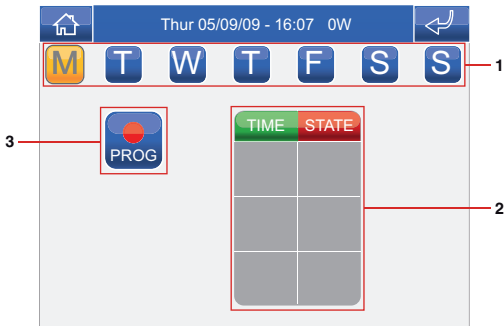


- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Set the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

LOAD SCHEDULING FOR AN AREA


Press the  icon followed by the icon representing one of the available areas (e.g. Upstairs area) to access the load scheduling menu for that area.

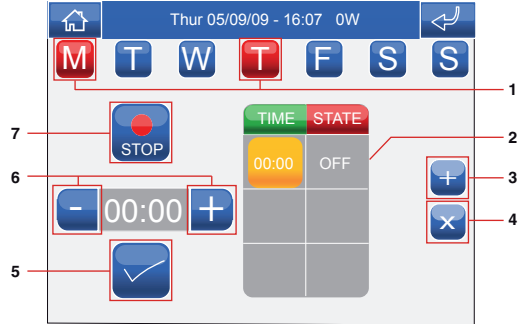


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.



Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.

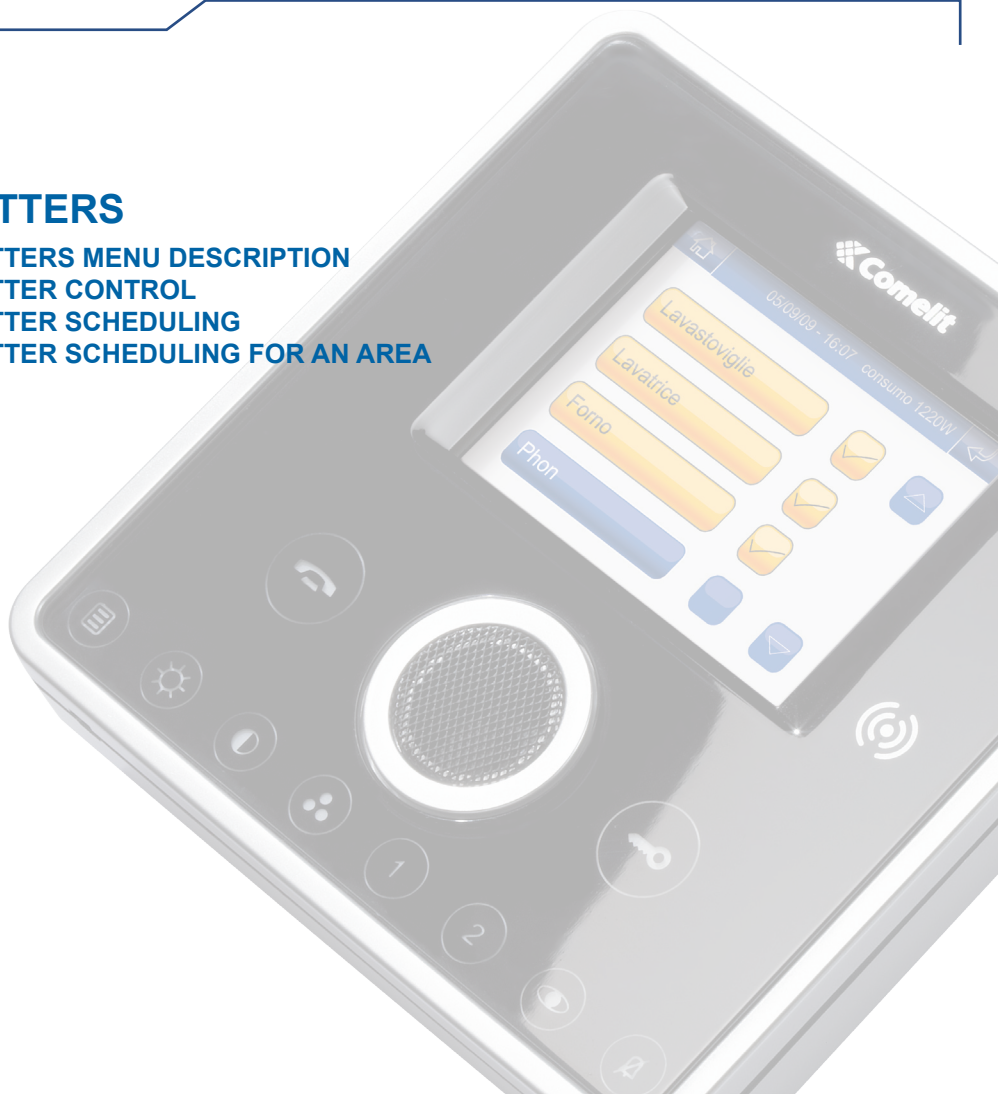


- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Set the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

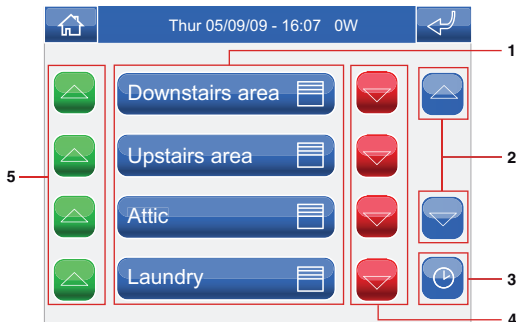
SHUTTERS

- ✓ SHUTTERS MENU DESCRIPTION
- ✓ SHUTTER CONTROL
- ✓ SHUTTER SCHEDULING
- ✓ SHUTTER SCHEDULING FOR AN AREA

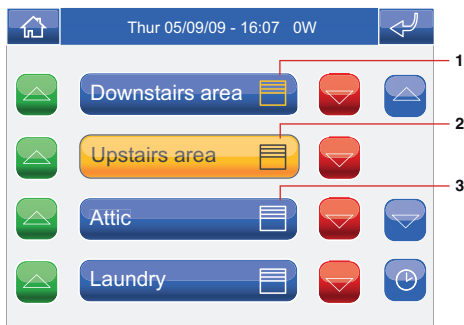


SHUTTERS MENU DESCRIPTION

To access the Shutters menu, press the  icon on the main menu screen.



- 1 Areas available.
- 2 Scroll through the screen (only when there are more than 4 programmed areas).
- 3 Shutter scheduling menu.
- 4 Close all shutters in the corresponding area.
- 5 Open all shutters in the corresponding area.

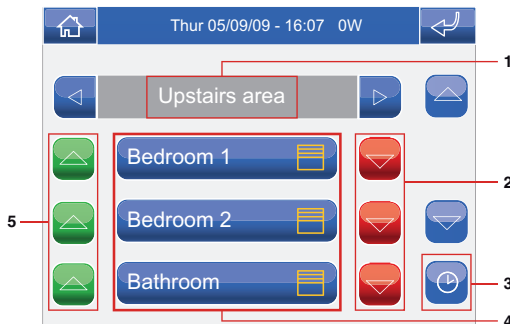


- 1 One or more shutters in the area are moving.
- 2 All shutters in the area are moving.
- 3 All shutters in the area are stationary.

SHUTTER CONTROL


The shutters within various areas may be controlled individually.

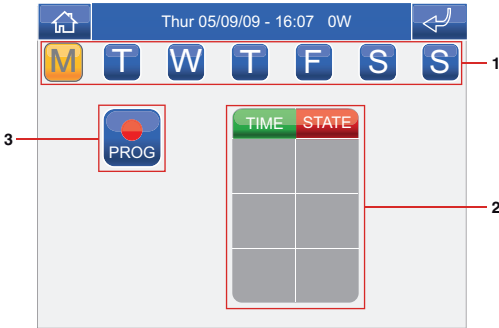
Press the relevant icon in the shutters menu (e.g. Upstairs area).




- 1 Area displayed.
- 2 Close shutters.
- 3 Shutter scheduling menu.
- 4 Shutters available.
- 5 Open shutter.

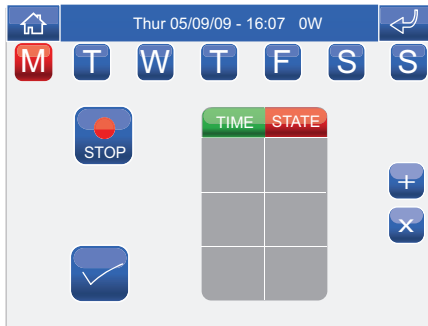
SHUTTER SCHEDULING


Once you have entered the relevant area, press the  icon and then the icon corresponding to one of the shutters available (e.g. Bedroom) to access the shutter scheduling menu.

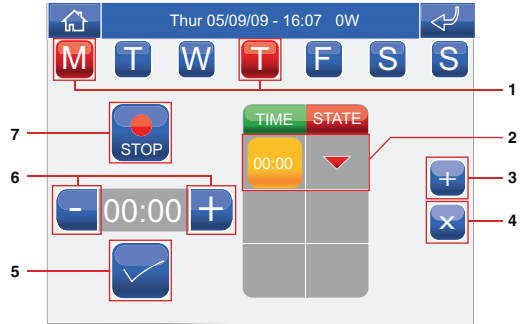


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.




Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.

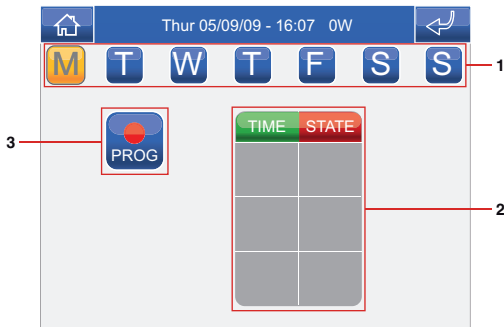


- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Set the desired activity time using the selector keys and press the  icon to confirm. Select the desired action and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

SHUTTER SCHEDULING FOR AN AREA


Press the  icon followed by the icon representing one of the available areas (e.g. Upstairs area) to access the load scheduling menu for that area.

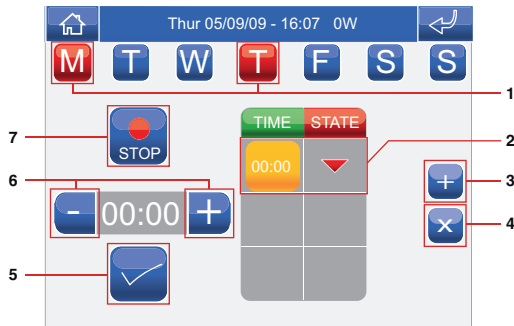


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.



Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.



- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Select the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

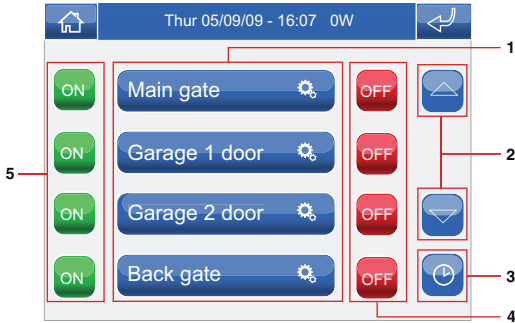
AUTOMATION

- ✓ AUTOMATION MENU DESCRIPTION
- ✓ AUTOMATION SCHEDULING

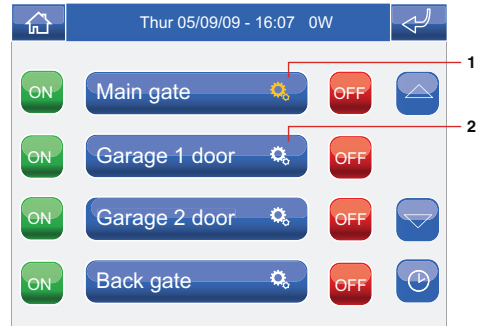


AUTOMATION MENU DESCRIPTION

To access the Automation menu, press the  icon on the main menu screen.




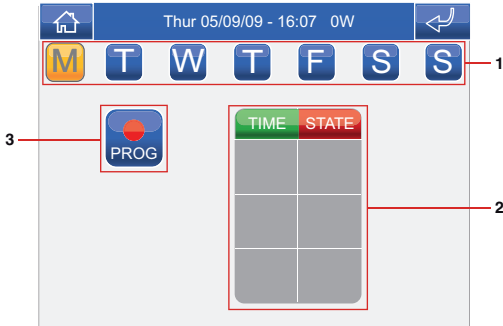
- 1 Automations available.
- 2 Scroll through the screen (only when there are more than 4 programmed automations).
- 3 Automation scheduling menu.
- 4 Close automation .
- 5 Open automation .




- 1 Automation moving.
- 2 Automation stationary.

AUTOMATION SCHEDULING


Press the  icon followed by the icon representing one of the available automations (e.g. Main gate) to access the load scheduling menu for that area.

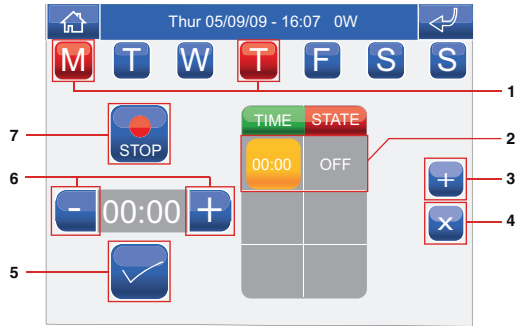


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.



Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.



- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Select the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

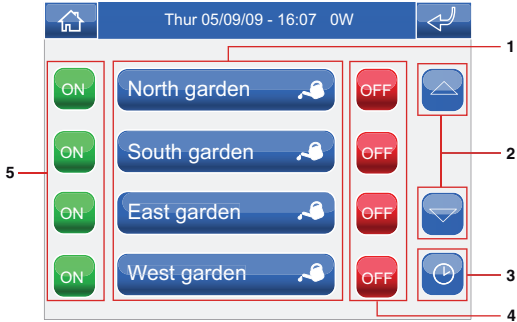
IRRIGATION

- ✓ IRRIGATION MENU DESCRIPTION
- ✓ IRRIGATION SCHEDULING

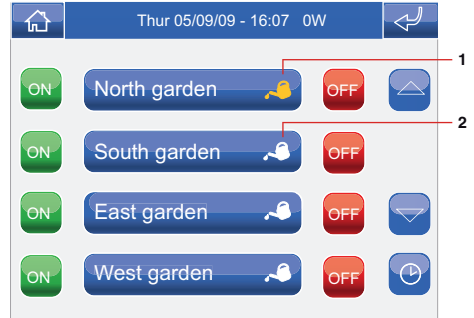


IRRIGATION MENU DESCRIPTION

To access the Irrigation menu, press the  icon on the main menu screen.




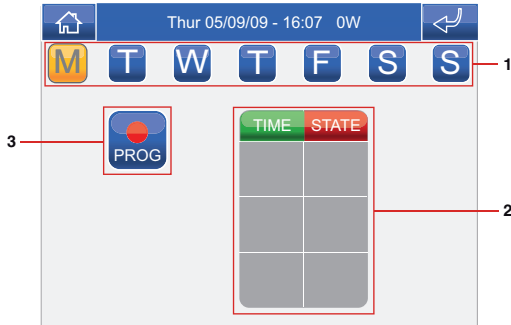
- 1 Areas available.
- 2 Scroll through the screen (only when there are more than 4 programmed areas).
- 3 Irrigation scheduling menu.
- 4 Stop irrigation system for the relevant area.
- 5 Start irrigation system for the relevant area.




- 1 Area irrigation system on.
- 2 Area irrigation system off.

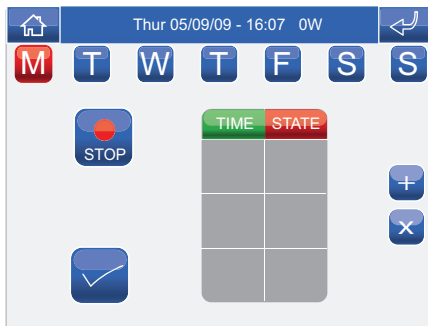
IRRIGATION SCHEDULING


Press the  icon followed by the icon representing one of the available areas (e.g. Garden North) to access the irrigation system scheduling menu.

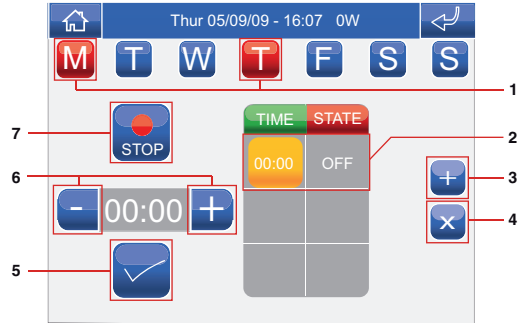


- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.






Press the  icon to access the programming screen.



Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.



- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Selector keys to modify time and status.
- 7 Log.


Set the desired activity time using the selector keys and press the  icon to confirm. Select the desired status and press  to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

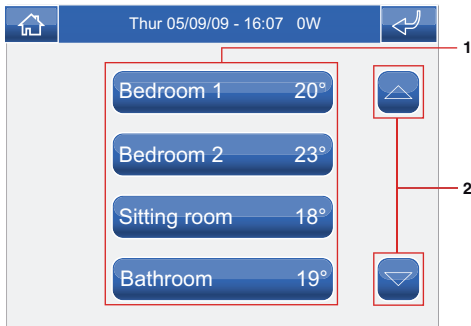
CLIMATE

- ✓ CLIMATE MENU DESCRIPTION
- ✓ CLIMATE CONTROL
- ✓ CLIMATE SCHEDULING
- ✓ MANUAL CLIMATE MODE
- ✓ CLIMATE FORCING



CLIMATE MENU DESCRIPTION

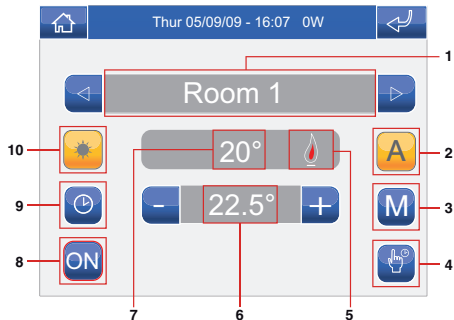
To access the Climate menu, press the  icon on the main menu screen.



- 1 Areas available.
- 2 Scroll through the screen (only when there are more than 4 programmed areas).


CLIMATE CONTROL

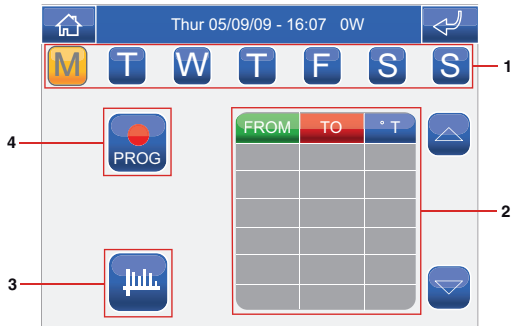
Press the relevant icon in the climate menu (e.g. Bedroom 1).




- 1 Area displayed.
- 2 Automatic mode.
- 3 Manual mode.
- 4 Manual forcing.
- 5 Boiler on indicator.
- 6 Current set temperature.
- 7 Room temperature.
- 8 System activation / deactivation (the timer-thermostat switches off / on).
- 9 Climate scheduling menu.
- 10 Summer / winter mode selection (heating / cooling management).

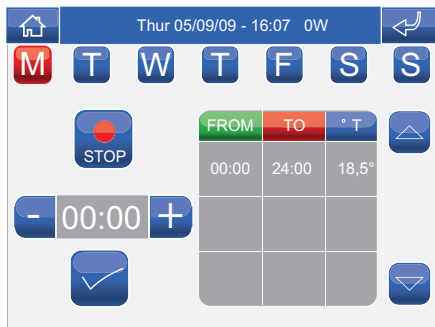
CLIMATE SCHEDULING

Press the  icon to access the scheduling menu for the climate control system in the relevant area. Function only available on monitors set as Master devices.

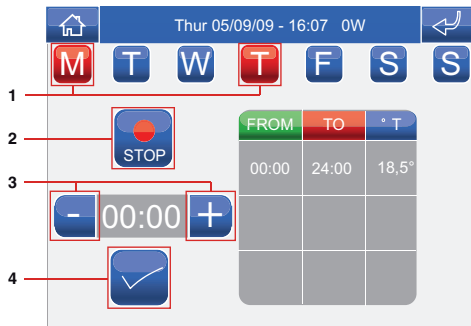


- 1 Days of the week.
- 2 List of logged programming.
- 3 Daily programming graphic.
- 4 Start programming.



Press the  icon to access the programming screen.



NOTE: daily climate control programming must refer to the whole 24-hour cycle; any hours not programmed by the user will be set by the system automatically.

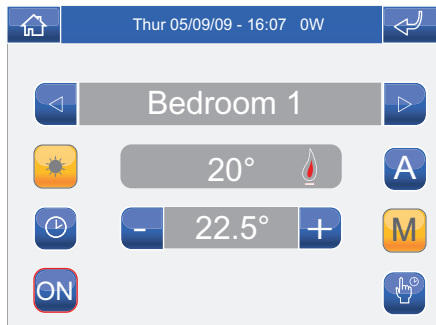


- 1 Days of the week selected.
- 2 Log.
- 3 Selector keys to modify time and temperature.
- 4 Confirm.

Select the days of the week for which you wish to program the activity (selected days will be highlighted in red), select the time or temperature to be adjusted and press + and - to increase or decrease the value. Every time you adjust a value, you must press the  icon to confirm. When you have finished, press the  icon to log the information.

MANUAL CLIMATE MODE

Press the **M** icon to set the climate to manual mode and use the + and - selectors to adjust the temperature of the room.

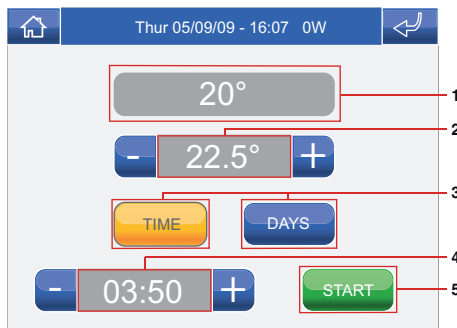


CLIMATE FORCING

If necessary, it is possible to force both automatic and manual programming for a set period of time (hours or days).

Once the forcing cycle has finished the system will revert to the mode set previously (Automatic or Manual).

In the menu for the relevant area, press 



- 1 Current temperature.
- 2 Desired temperature.
- 3 Hours / days selector.
- 4 Desired running time.
- 5 Start forcing mode.


CONSUMPTION

√ CONSUMPTION MENU DESCRIPTION



CONSUMPTION MENU DESCRIPTION

Planux Manager can be used to monitor the consumption of active loads and, if necessary, to select the ones to be deactivated in the event of an overload. The system will automatically decide which of the selected options to deactivate.

To access the Consumption menu, press the  icon on the main menu screen.



1 Loads selected for deactivation in the event of an overload.

2 Load to remain active.

To view the total load consumption, consult the value (expressed in Watts) in the bar at the top of each menu.


DOOR ENTRY MONITORS


- ✓ ANSWERING A CALL
- ✓ DOOR ENTRY MONITORS MENU DESCRIPTION
- ✓ VIDEO MEMORY
- ✓ VIEWING A RECORDING
- ✓ DELETING A RECORDING
- ✓ HANDS-FREE
- ✓ SETTING MELODIES
- ✓ ADJUSTING THE VOLUME
- ✓ ACTUATORS
- ✓ RENAMING ACTUATORS
- ✓ CAMERAS
- ✓ RENAMING CAMERAS
- ✓ INTERCOMS
- ✓ RENAMING INTERCOMS




ANSWERING A CALL

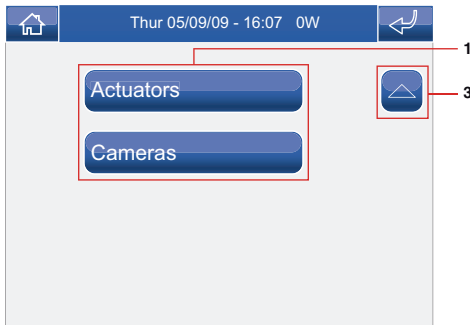
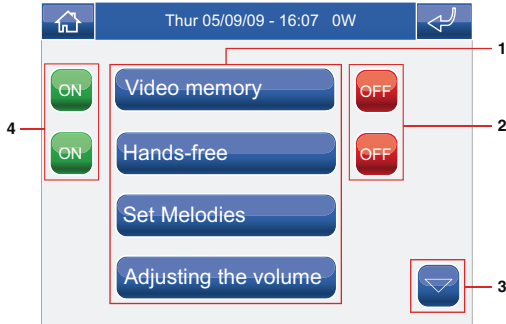
The LEDs corresponding to the audio and door lock keys flash on receipt of a call.

Press the  key to activate the audio line with the external unit from which the call originated.

Press  to activate the corresponding door lock.

DOOR ENTRY MONITORS MENU DESCRIPTION

To access the Door entry monitors menu, press the  icon on the main menu screen.

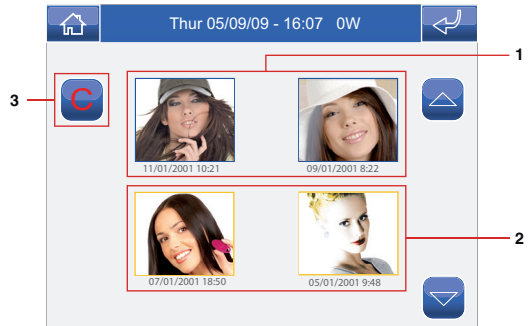


- 1 Functions available in the Door entry monitors menu.
- 2 Deactivation of the corresponding function.
- 3 Scroll through the screen.
- 4 Activation of the corresponding function.

VIDEO MEMORY

The Video memory function, if activated, can be used to record the image from the external unit camera when a call is made, for a maximum of 100 recordings of 10 seconds each.

To view the list of recordings present, access the Door entry monitors > Video memory menu.



- 1 Recordings not yet viewed (blue frame).
- 2 Recordings already viewed (yellow frame).
- 3 Delete recording.

Recordings are saved in .avi format on the SD card, in the "Video" folder, and may also be viewed on a PC using Windows Media Player. If there is no SD card, the recordings will be saved in the Planux Manager device memory (MAX. 2 recordings).


VIEWING A RECORDING

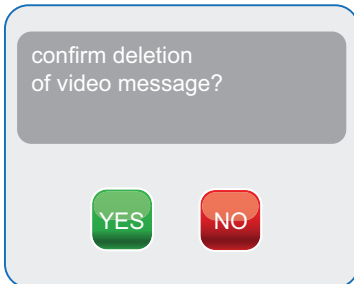
To view one of the recordings, press the corresponding icon.




When it has finished replaying (MAX. 10 seconds), the system will automatically return to the previous screen.

DELETING A RECORDING

To delete one of the recordings, press the  icon followed by the icon corresponding to the recording you wish to delete, then confirm.



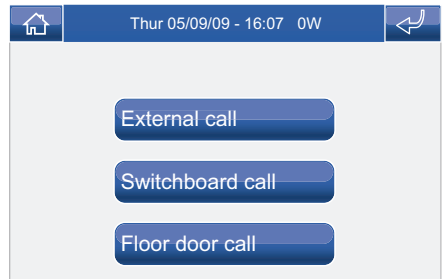
HANDS-FREE

The Hands-free function activates the audio line in response to a call, without having to press the  key.

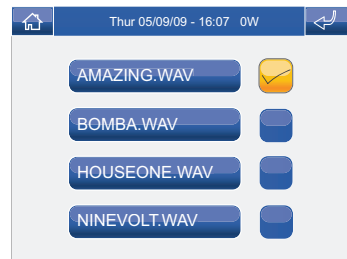
SETTING MELODIES

To manage the Planux Manager melodies, access the Door entry monitors > Set melodies menu.

Select the type of call for which you wish to modify the melody by pressing the relevant icon.



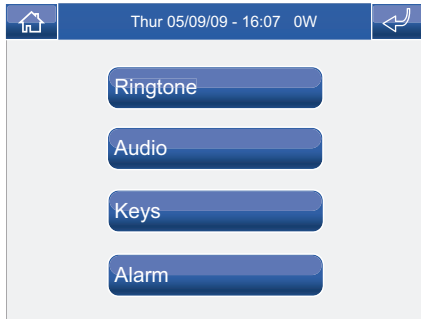
To listen to the melody, press the desired name, followed by the icon to the right of it if you wish to save the setting.




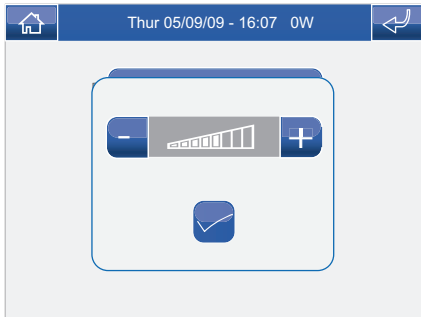
Customised ringtones may be added. Files must be 8 Khz mono 16 bit, in .wav format. Place the melodies in the "Wav" folder on the SD card to display them in the relevant menu.

ADJUSTING THE VOLUME

To adjust the ringtone, audio, key tone or alarm tone volume, access the Door entry monitors > Adjusting the volume menu.

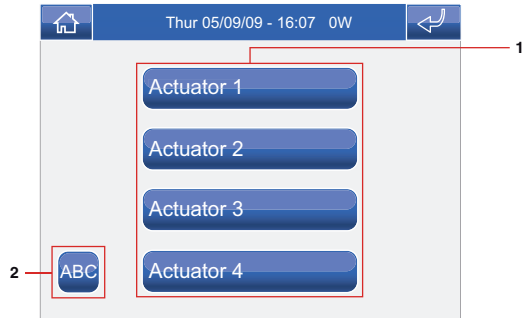


Select the function for which you intend to adjust the volume by pressing the corresponding icon. When the adjustment screen appears, use the + and - icons to adjust the volume and press the  icon to confirm.



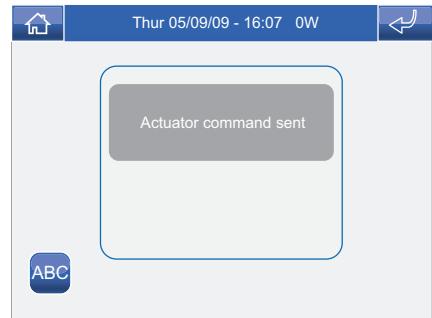
ACTUATORS

To view the list of actuators present, access the Door entry monitors > Actuators menu.



- 1 Actuators available. Other devices may be added by the installer.
- 2 Rename actuators.

To control an actuator which is already on the list, simply press the corresponding icon.

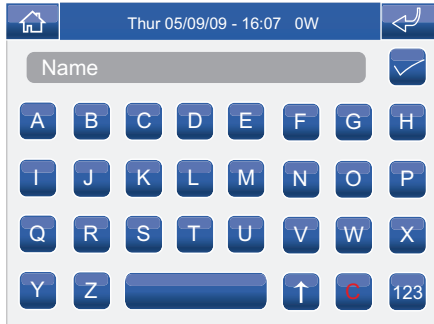


If no actuator is detected, the message "DEVICE NOT PRESENT" will appear on the display.



RENAMING ACTUATORS

Press the **ABC** icon followed by the icon corresponding to the actuator you wish to rename.

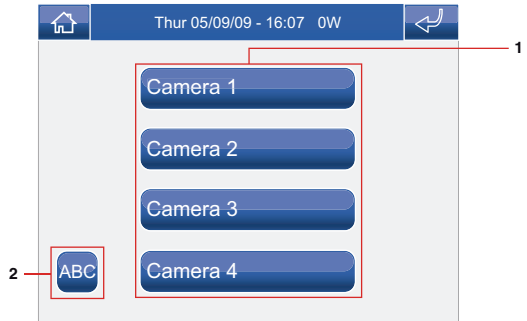


Enter the desired actuator name and/or number and press the **✓** icon to confirm.

Press the **123** icon to switch to the numerical keypad.

CAMERAS

To view the list of cameras present, access the Door entry monitors > Cameras menu.



1 Cameras available. Each icon may be associated with up to 3 cameras which can be viewed in sequence, in addition to the camera monitoring the external unit.

2 Rename cameras.

To display the image from one of the cameras on the list, simply press the corresponding icon.



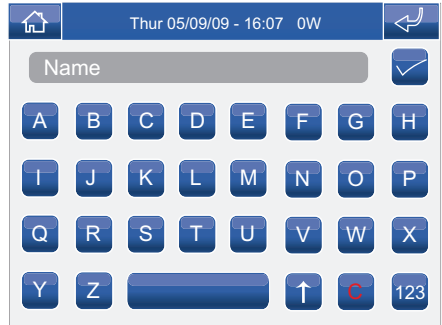
When a video image is displayed, to return to the menu simply touch the screen; to view other camera images press an icon again.

If no camera is detected, the message "DEVICE NOT PRESENT" will appear on the display.



RENAMING CAMERAS

Press the **ABC** icon followed by the icon corresponding to the group of cameras you wish to rename.

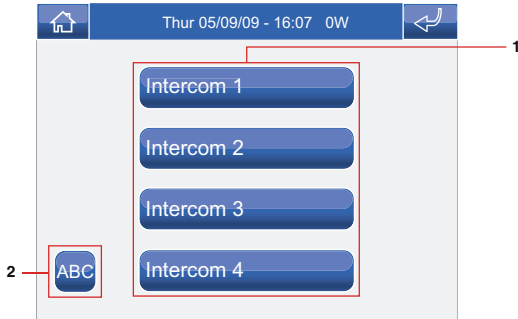


Enter the desired camera name and/or number and press the **✓** icon to confirm.

Press the **123** icon to switch to the numerical keypad.

INTERCOMS

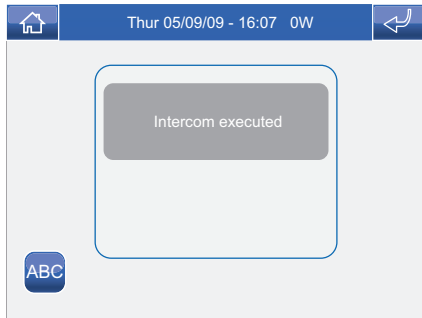
To view the list of intercom calls present, access the Door entry monitors > Intercoms menu.




1 Intercom calls available.

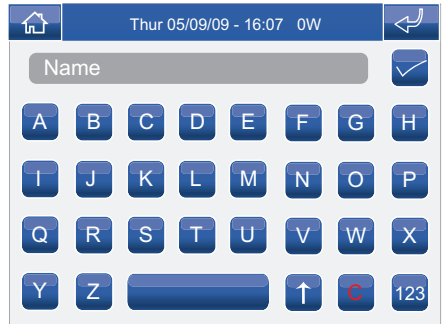
2 Rename intercom call.


To make an intercom call, simply press the icon.



RENAMING INTERCOMS

Press the  icon followed by the icon corresponding to the intercom call you wish to rename.



Enter the desired intercom name and/or number and press the  icon to confirm.


Press the  icon to switch to the numerical keypad.

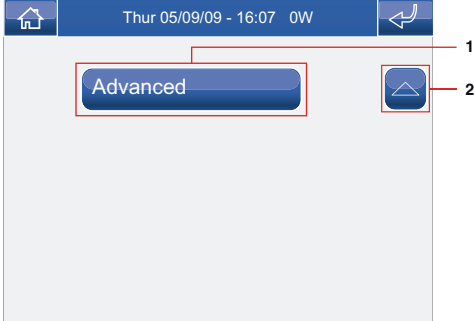
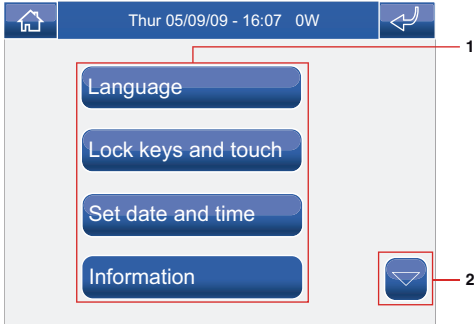
SETUP

- ✓ **SETUP MENU DESCRIPTION**
- ✓ **LANGUAGE**
- ✓ **LOCKING THE KEYPAD AND TOUCH-SCREEN**
- ✓ **SETTING THE DATE AND TIME**
- ✓ **INFORMATION**



SETUP MENU DESCRIPTION

To access the Setup menu, press the  icon on the main menu screen.

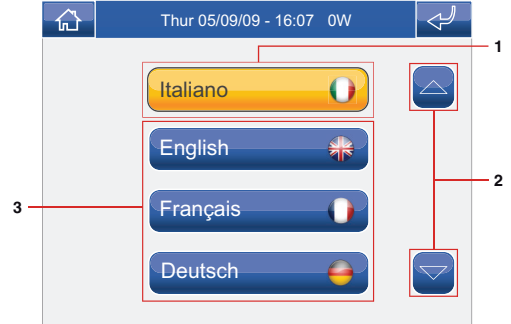


- 1 Functions available in the Setup menu.
- 2 Scroll through the screen.

LANGUAGE

The Planux Manager menu display language can be changed by selecting one of the options on the list. Access the Setup > Language menu.

To select the language, press the corresponding icon.

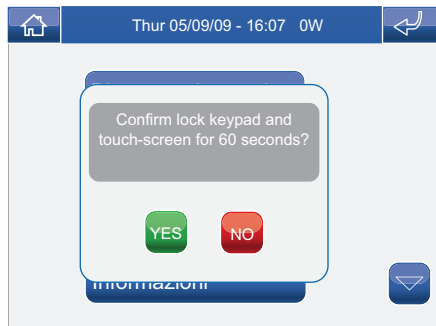


- 1 Language in use.
- 2 Scroll through the screen.
- 3 Languages available.

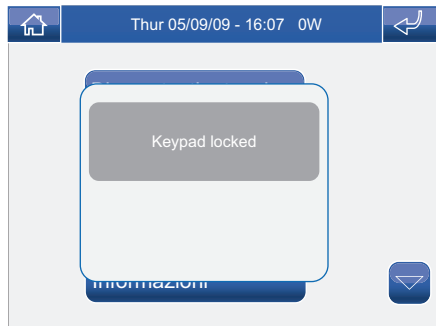
LOCKING THE KEYPAD AND TOUCH-SCREEN

The Lock keypad and touch-screen function temporarily deactivates the Planux Manager keys and touch-screen. The functions are reactivated after 60 seconds, or on receipt of a call.

To activate the function, press the "Lock keypad and touch-screen" icon.




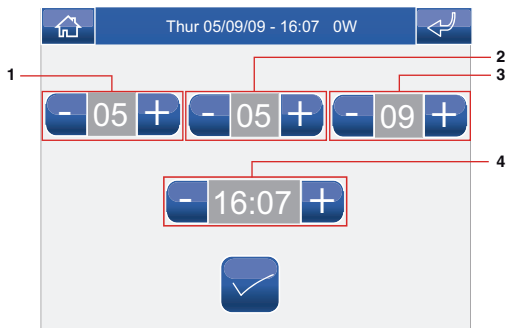
Confirm by pressing the  icon.



SETTING THE DATE AND TIME

To set the date and time, access the Setup > Set date and time menu.

Use the + and - icons to set the various fields. When you have finished, press the  icon to confirm.



- 1 Day.
- 2 Month.
- 3 Year.
- 4 Time.

INFORMATION

To view the software version installed, access the Information menu.



ADVANCED

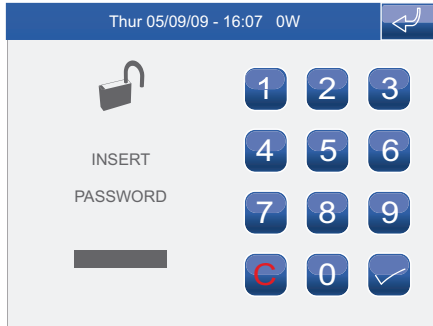
- ✓ ACCESSING THE ADVANCED MENUS
- ✓ ADVANCED MENUS DESCRIPTION
- ✓ PROGRAMMING KEYS
- ✓ ACTUATORS
- ✓ ADDING ACTUATORS
- ✓ MODIFYING AN ACTUATOR CODE
- ✓ DELETING ACTUATORS
- ✓ CAMERAS
- ✓ ADDING CAMERAS
- ✓ MODIFYING A CAMERA CODE
- ✓ DELETING CAMERAS
- ✓ ADDING INTERCOMS
- ✓ MODIFYING AN INTERCOM ADDRESS
- ✓ DELETING AN INTERCOM
- ✓ ADDRESSES MENU DESCRIPTION
- ✓ SETTING THE BRACKET CODE
- ✓ SETTING A MONITOR AS MAIN / SECONDARY
- ✓ CALIBRATING THE TOUCH-SCREEN
- ✓ TOTAL RESET
- ✓ RESET CONFIGURATION
- ✓ PRODUCT UPDATE



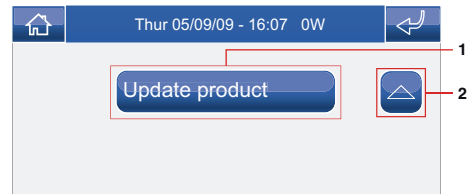
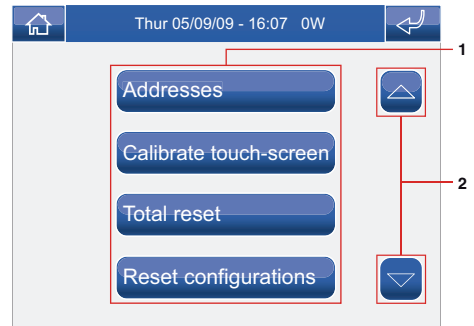
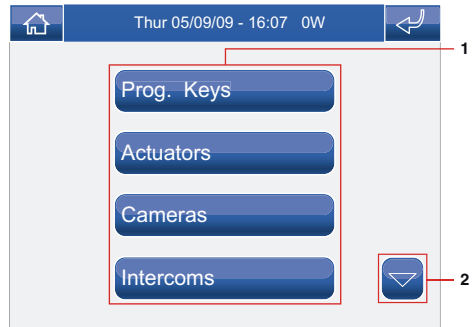
ACCESSING ADVANCED MENU

Access the Setup > Advanced menu.

Enter the installer password (set by default to 1961).



ADVANCED MENU DESCRIPTION

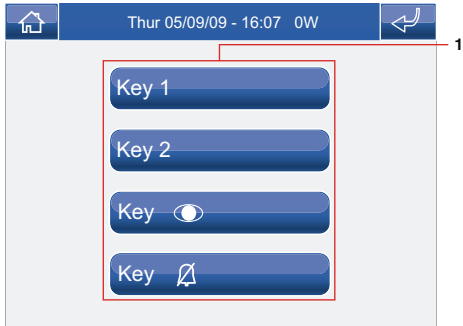


- 1 Functions available in the Advanced menu.
- 2 Scroll through the screen.

PROGRAMMING KEYS

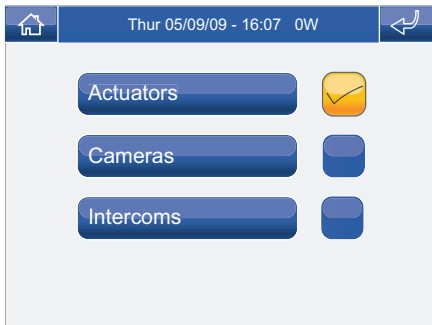
To program the Planux Manager keys, access the Setup > Advanced > Prog. keys menu.

Select the key you want to program (e.g. Key 1).

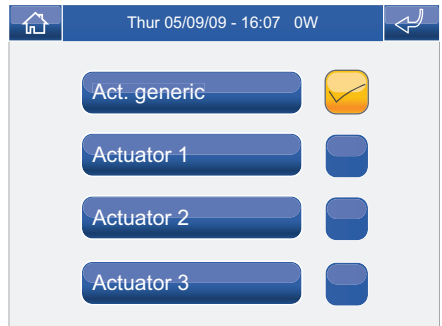



1 Programmable keys.

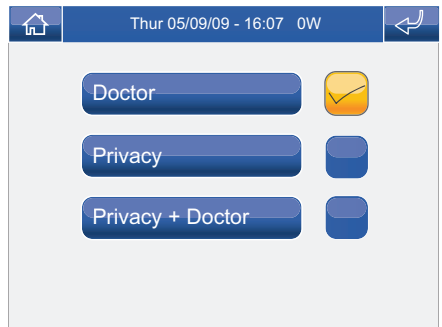
Press the icon corresponding to the desired function to access the submenu and view the available modules.



Select the desired function by pressing the icon to the right of it.



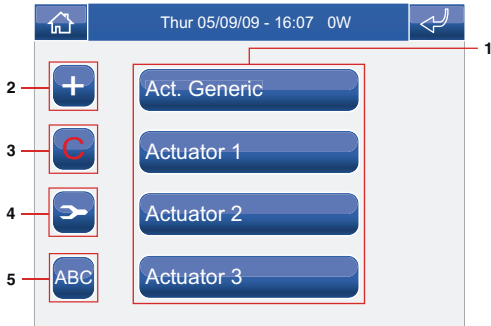
In the case of the  key, the available functions are:



If the flag is removed from all functions during programming, the key will be disabled.


ACTUATORS


To manage the actuators, access the Setup > Advanced > Actuators menu.

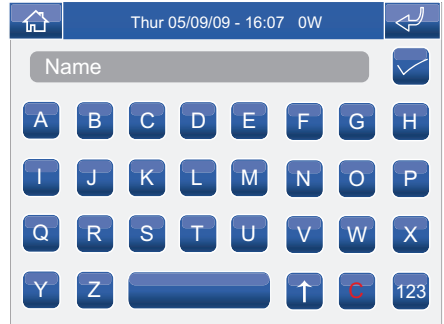



- 1 Actuators available.
- 2 Add actuator.
- 3 Delete actuator.
- 4 Modify actuator code.
- 5 Rename actuator (see page 35).

ADDING ACTUATORS

To add an actuator, press the  icon.

Enter the desired name and press the  icon to confirm.




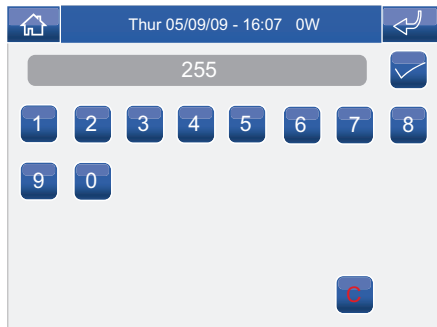
Enter the actuator code and press the  icon to confirm.


For further information about Art. 1256, see FT/SB2/02 or MT/SBC/01.




MODIFYING AN ACTUATOR CODE

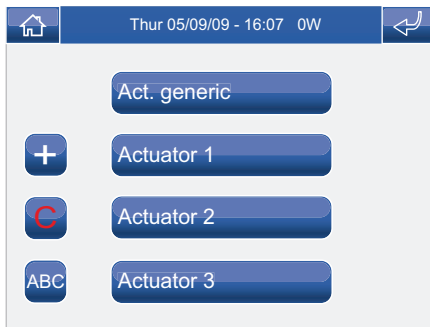
To modify the code of an actuator, press the  icon followed by the actuator icon.



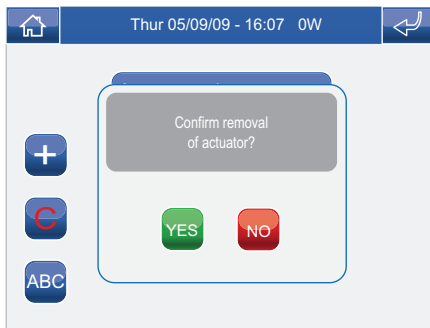
Enter the desired code using the numerical keypad and press the  icon to save the information.

DELETING ACTUATORS

To delete an actuator, press the  icon followed by the actuator icon.

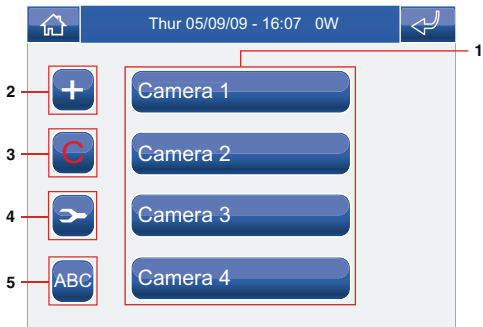


Confirm by pressing the  icon.



CAMERAS

To manage the cameras, access the Setup > Advanced > Cameras menu.



- 1 Cameras available.
- 2 Add camera.
- 3 Delete camera.
- 4 Modify camera code.
- 5 Rename camera (see page 36).

ADDING CAMERAS

To add a camera, press the icon.

Enter the desired name and press the icon to confirm.




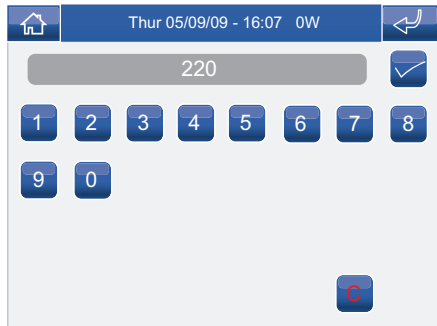
Enter the camera code and press the icon to confirm.


For further information about Art. 1259C (remote camera module), see FT/SBC/05 or MT/SBC/01.



MODIFYING A CAMERA CODE

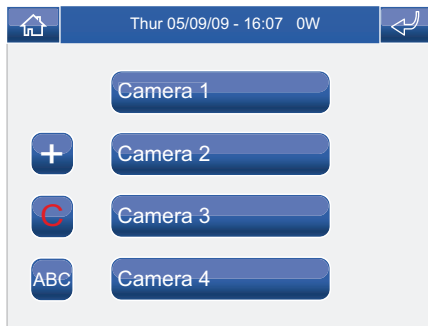
Press the  icon followed by the camera icon.



Enter the desired code using the numerical keypad and press the  icon to save the information.

DELETING CAMERAS

Press the  icon followed by the camera icon.

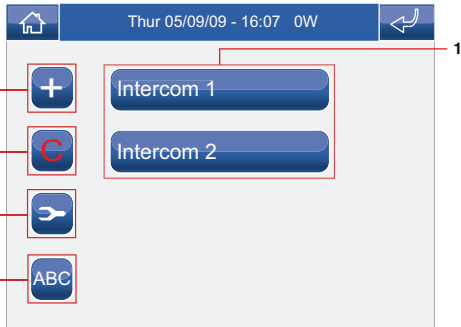


Confirm by pressing the  icon.



INTERCOMMS

To manage the intercoms, access the Setup > Advanced > Intercoms menu.

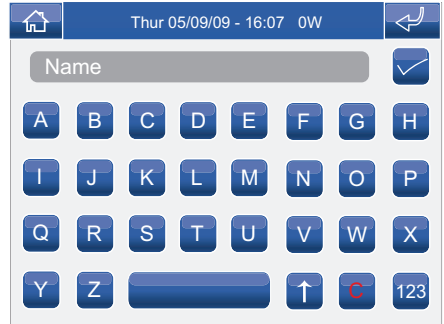


- 1 Intercom calls available.
- 2 Add intercom call.
- 3 Delete intercom call.
- 4 Modify intercom address.
- 5 Rename intercom call (see page 37).

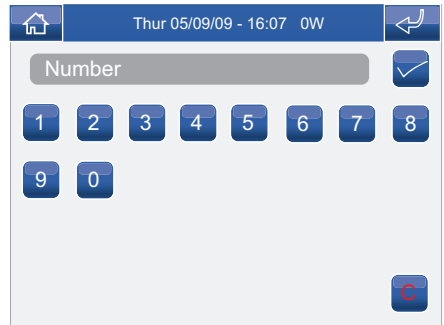
ADDING AN INTERCOM

To add an intercom call, press the icon.


Enter the desired name and press the icon to confirm.

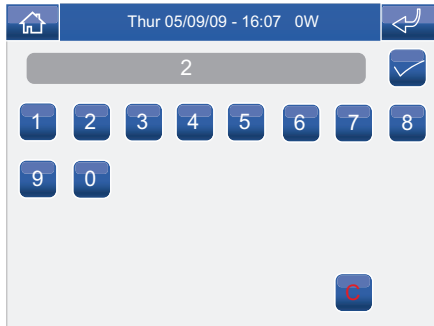


Enter the address of the internal unit to be associated with the call and press the icon to confirm.




MODIFYING AN INTERCOM ADDRESS

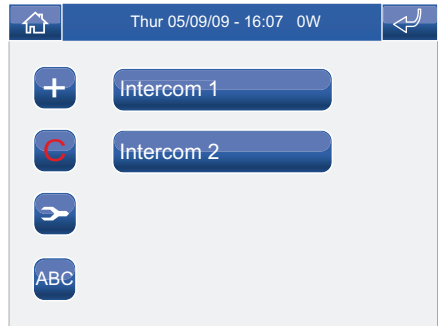
Press the  icon followed by the intercom call icon.



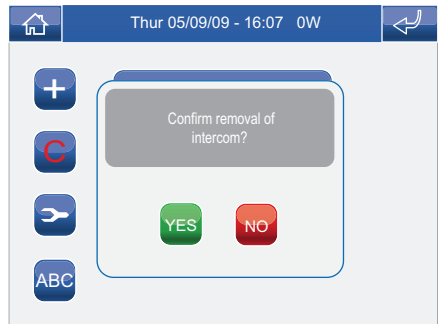
Enter the desired address using the numerical keypad and press the  icon to save the information.

DELETING AN INTERCOM

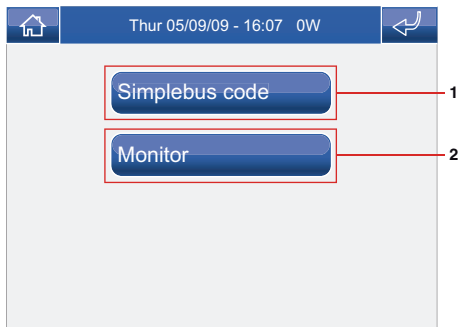
Press the  icon followed by the intercom call icon.



Confirm by pressing the  icon.




ADDRESSES MENU DESCRIPTION



- 1 Menu for setting the bracket code.
- 2 Menu for setting a monitor as main / secondary.

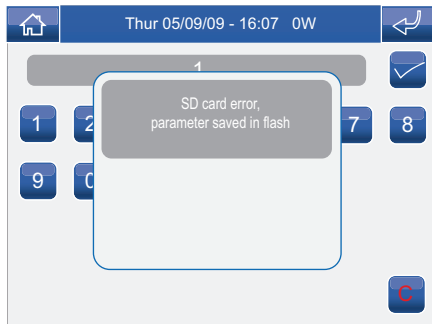
SETTING THE BRACKET CODE

Each bracket in the system is identified by its own code; this code should be a number between 1 and 240.

Access the Setup > Advanced > Addresses > Code menu. Enter the bracket code and press the  icon to confirm.

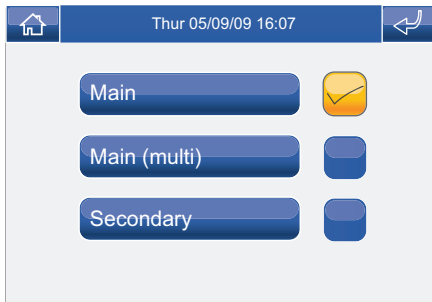


If the SD card is not inserted, the following message will appear:



SETTING A MONITOR AS MAIN / SECONDARY

Access the Setup > Advanced > Addresses > Monitor menu.



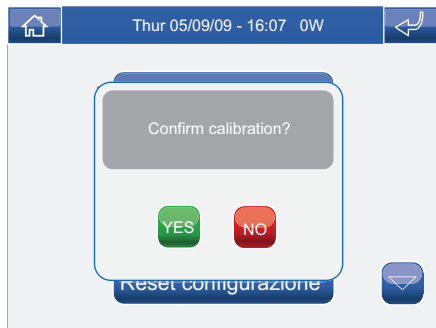
Select the setting by pressing the icon to the right of it.

Observe the limits specified in the installation diagrams on the technical sheet FT/SBC/22.

CALIBRATING THE TOUCH-SCREEN

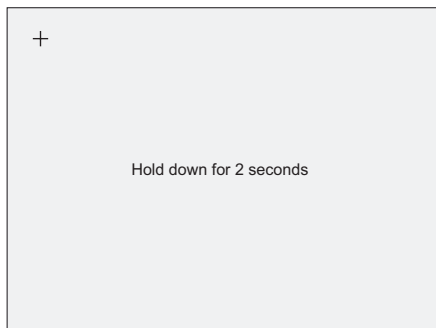
If the touch-screen does not respond correctly to touch commands, it can be calibrated.

Access the Setup > Advanced > Touch-screen calibration menu.



Confirm by pressing the **YES** icon.

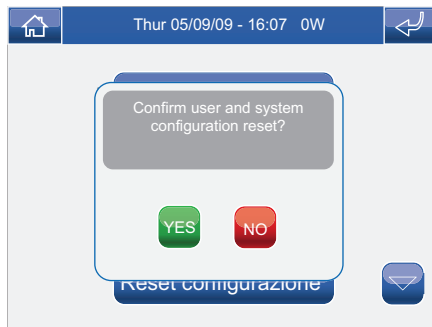
To calibrate the touch-screen, simply press and hold the cross which appears in 3 different positions for 2 seconds.



TOTAL RESET

The function deletes all door entry monitor, home automation and alarm system settings implemented by the user, restoring the system to its original default status.

Access the Setup > Advanced > Total reset menu.

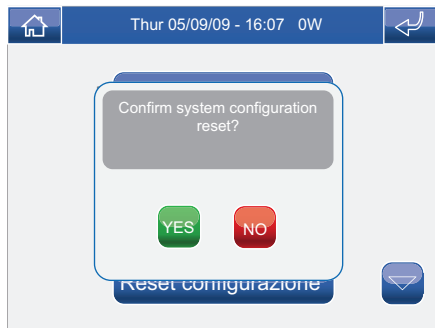


Confirm by pressing the **YES** icon.

RESET CONFIGURATION

The function deletes all door entry monitor, home automation and alarm system settings.

Access the Setup > Advanced > Reset configuration menu.



Confirm by pressing the  icon.

PRODUCT UPDATE


Please contact your installer or the Comelit Group S.p.A. service centre for product software updates.

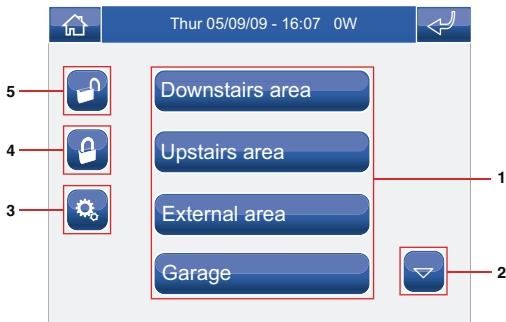
ALARM

- ✓ ALARMS MENU DESCRIPTION
- ✓ AREA STATUS LEGEND
- ✓ FULLY ARMING THE ANTI-INTRUSION SYSTEM
- ✓ FULLY DISARMING THE ANTI-INTRUSION SYSTEM
- ✓ ACTIVATING THE ALARM FOR AN AREA
- ✓ DEACTIVATING THE ALARM FOR AN AREA
- ✓ DISPLAYING THE ALARM ZONE
- ✓ RESETTING THE ALARM STATUS
- ✓ RESETTING THE ALARM MEMORY
- ✓ MANAGING USERS
- ✓ ADDING USERS
- ✓ MODIFYING THE USER PASSWORD
- ✓ DELETING USERS
- ✓ SYSTEM TEST
- ✓ ALARM LOG
- ✓ ALARM LOG LEGEND



ALARMS MENU DESCRIPTION

To access the Alarms menu, press the  icon on the main menu screen.



- 1 Areas available.
- 2 Scroll through the screen (only when there are more than 4 programmed areas).
- 3 Alarm settings menu.
- 4 Full anti-intrusion system arming.
- 5 Full anti-intrusion system disarming / alarm memory reset.

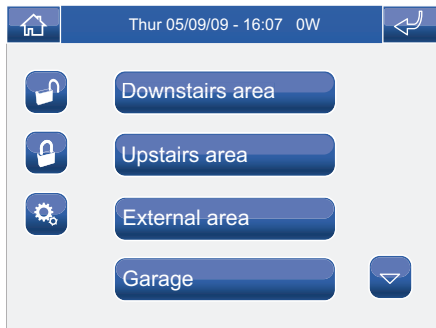
AREA STATUS LEGEND

- | | | | |
|---|--|---|--|
| 1 | | 5 | |
| 2 | | 6 | |
| 3 | | 7 | |
| 4 | | 8 | |
- 1 Alarm not active.
 - 2 Part zone 1 active.
 - 3 Part zone 2 active.
 - 4 Part zones 1 and 2 active.
 - 5 All area zones active.
 - 6 Area not ready for arming.
 - 7 Alarm memory.
 - 8 Area in alarm status.

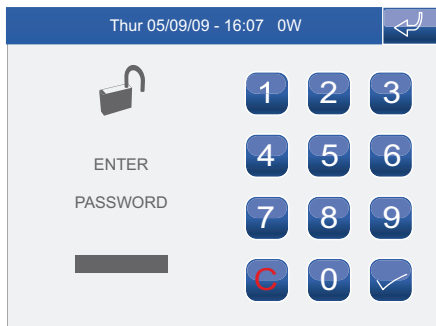
FULLY ARMING THE ANTI-INTRUSION SYSTEM

Access the Alarms menu.

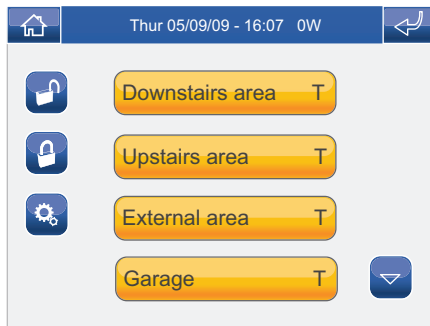
Press the  icon.



Enter the password and press the  icon to confirm.



All alarms will be activated.

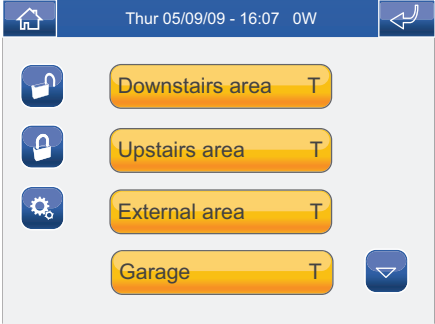


If a zone is not ready (see legend, page 54), the areas to which it belongs will not be armed.

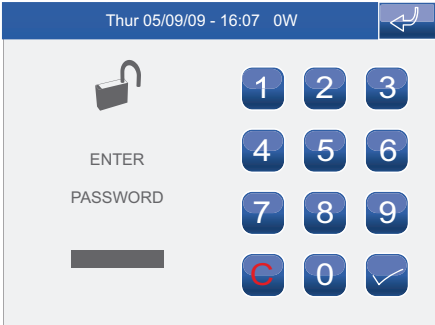
FULLY DISARMING THE ANTI-INTRUSION SYSTEM

Access the Alarms menu.

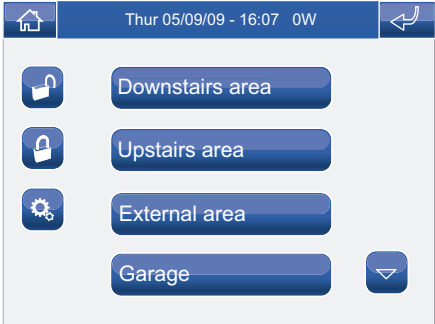
Press the  icon.



Enter the password and press the  icon to confirm.



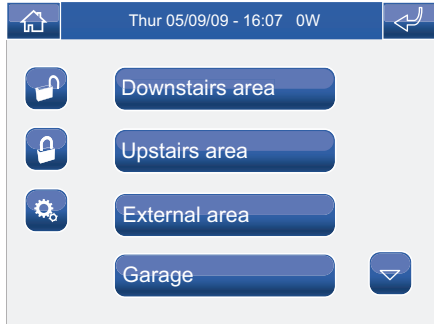
All areas in the control panel will be disarmed.



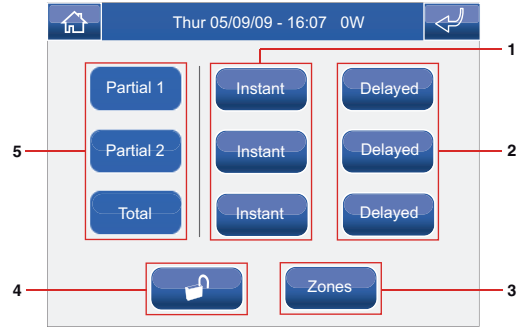
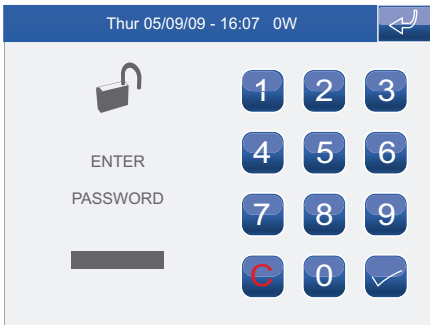
ACTIVATING THE ALARM FOR AN AREA

Access the Alarms menu.

Press the icon corresponding to one of the available areas.

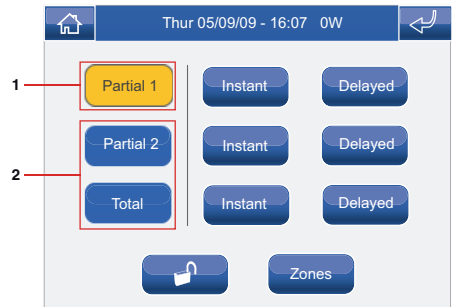


Enter the password and press the  icon to confirm.



- 1 Instant arming mode.
- 2 Delayed arming mode.
- 3 Zones menu.
- 4 Deactivation of all alarms / memory reset for the selected area.
- 5 Selected area status.

Press the icon corresponding to the arming mode (Instant or Delayed). Part arming 1, Part arming 2 and Delayed arming can only be activated if programmed in the control panel.

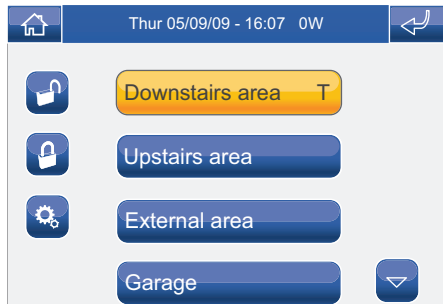


- 1 Active zone.
- 2 Inactive zones.

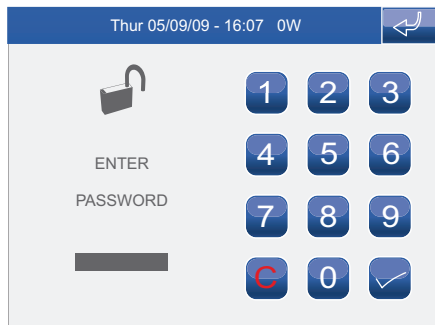
DEACTIVATING THE ALARM FOR AN AREA

Access the Alarms menu.

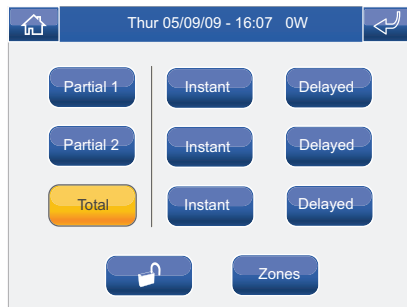
Press the icon corresponding to the area for which you wish to deactivate the alarms.



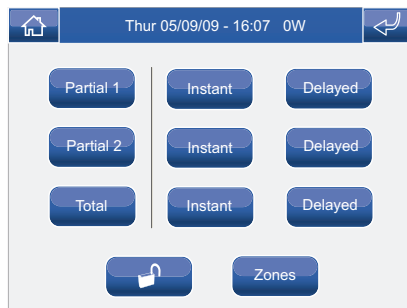
Enter the password and press the  icon to confirm.



Press the  icon.



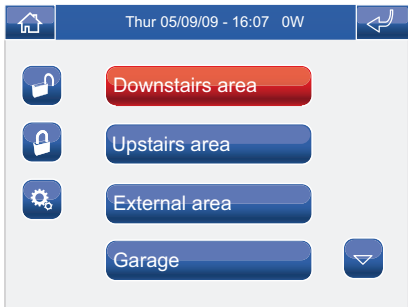
The selected area will be disarmed.



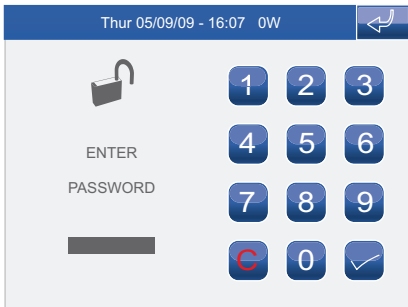
DISPLAYING THE ALARM ZONE

Access the Alarms menu.

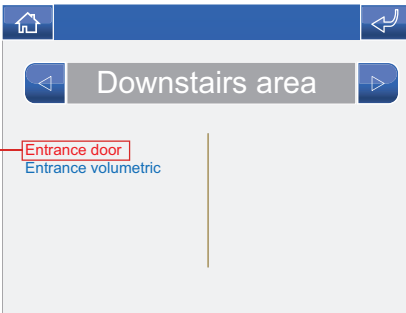
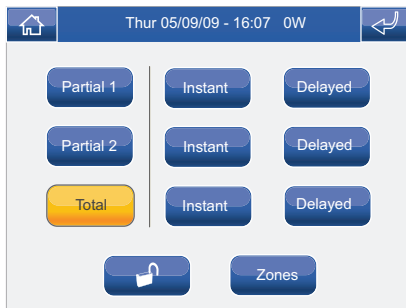
Press the icon for the relevant area.



Enter the password and press the  icon to confirm.



Press the Zone icon.

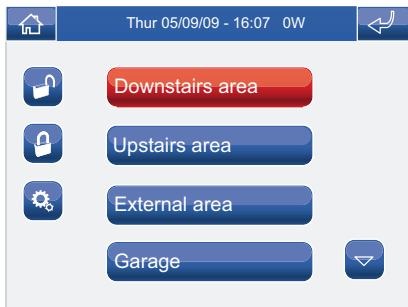


1 Alarm zone.

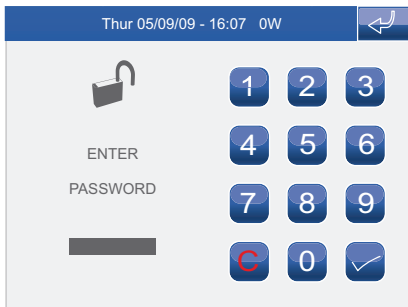
RESETTING THE ALARM STATUS

Access the Alarms menu.

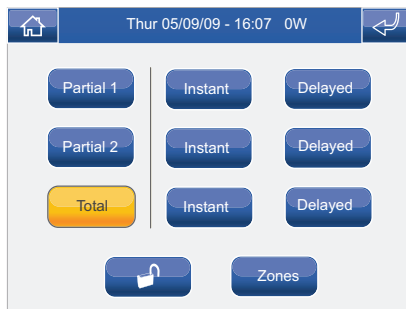
Press the icon for the relevant area.



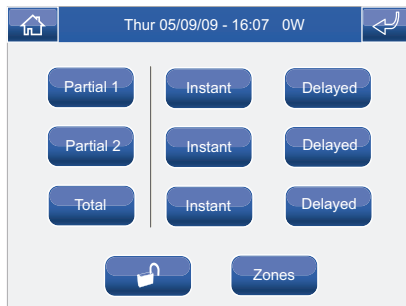
Enter the password and press the  icon to confirm.



Press the  icon.



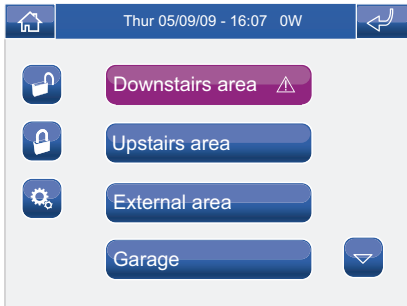
The alarm status will be deactivated.



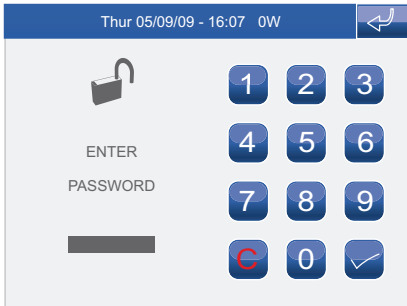
RESETTING THE ALARM MEMORY

Access the Alarms menu.

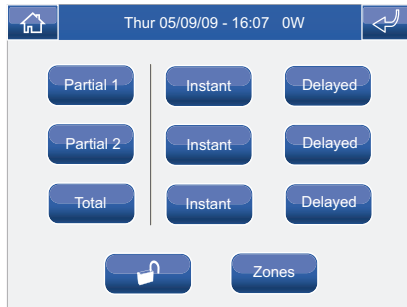
Press the icon for the relevant area.



Enter the password and press the  icon to confirm.



Press the  icon.

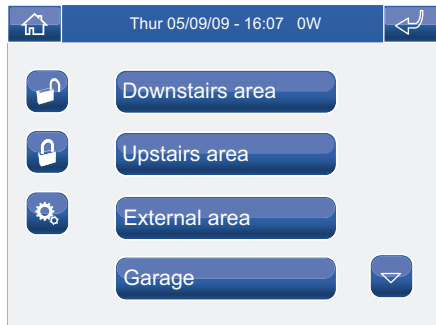



The alarm memory will be reset.

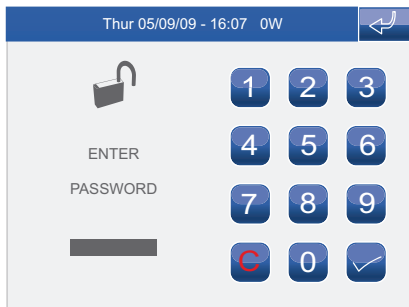
MANAGING USERS

Access the Alarms menu.

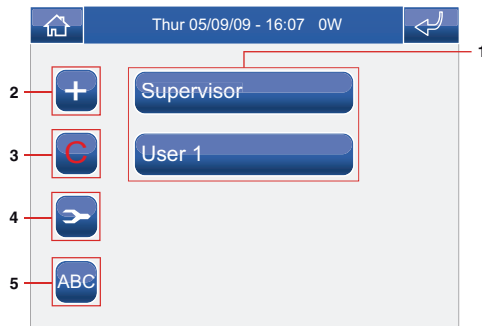
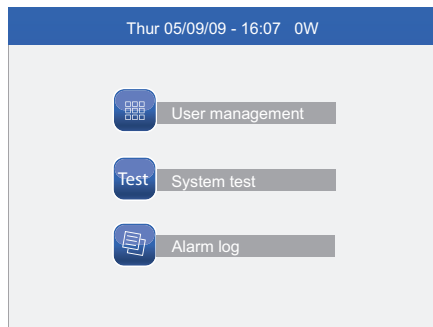
Press the  icon.



Enter the supervisor password and press the  icon to confirm.




Press the  icon.

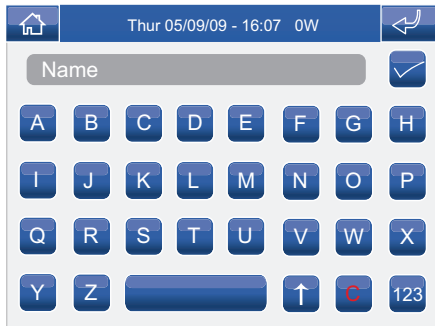



- 1 Programmed users.
- 2 Add user.
- 3 Delete user.
- 4 Change user password.
- 5 Rename user.

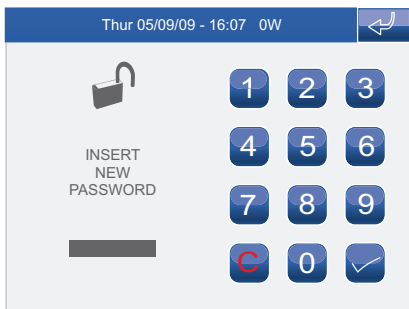
ADDING USERS

To add a user, press the  icon.

Enter the desired name and press the  icon to confirm.




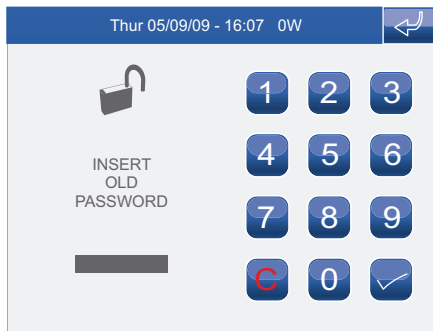
Enter the password to be associated with the new user and press the  icon to confirm.




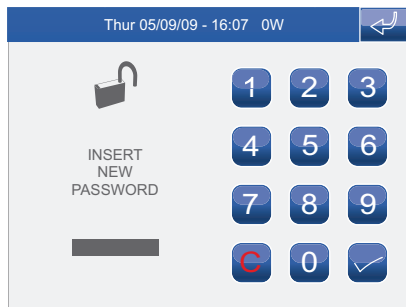
MODIFYING THE USER PASSWORD

Press the  icon followed by the user icon.

Enter the old user password and press the  icon to confirm.

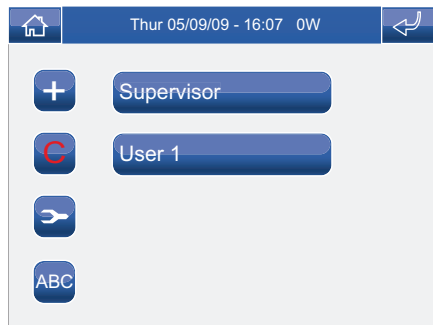


Enter the password to be associated with the user and press the  icon to confirm.

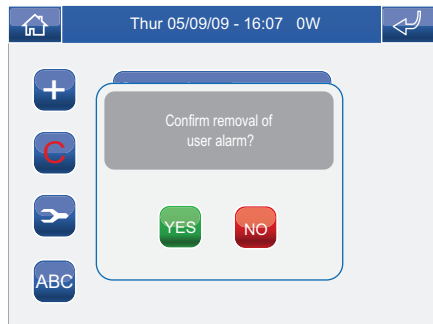


DELETING USERS

Press the  icon followed by the user icon.
The "supervisor" user cannot be deleted.



Confirm by pressing the  icon.

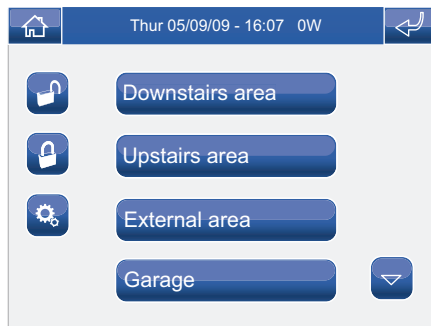



SYSTEM TEST

The system test can be carried out to check whether the sensors for the various zones are working correctly. The test can only be carried out while the system is in standby. If there are any areas in which the alarm is active, confirmation of deactivation will be requested before proceeding.

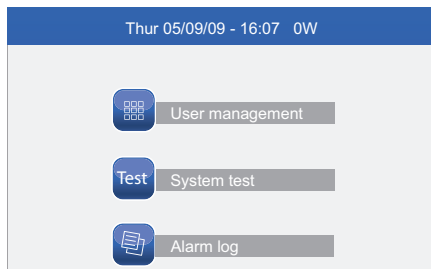
Access the Alarms menu.

Press the  icon.



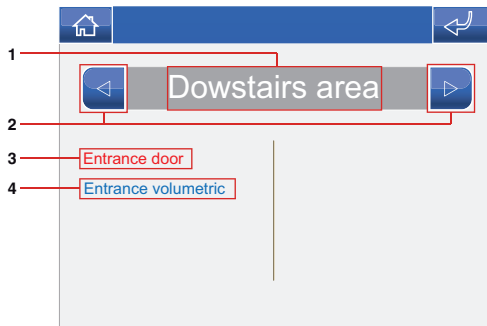
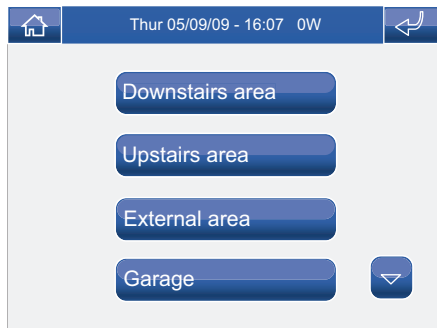
Enter the supervisor password and press the  icon to confirm.

Press the  icon.



ALARM

Select one of the available areas.

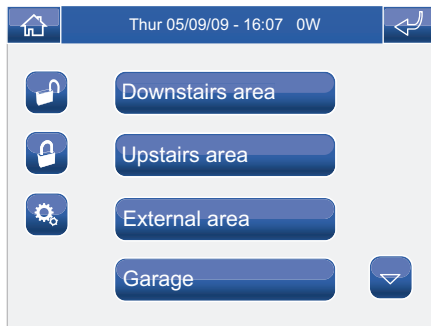



- 1 Area currently displayed.
- 2 Area selectors.
- 3 Zone open sensor.
- 4 Zone closed sensor.

ALARM LOG

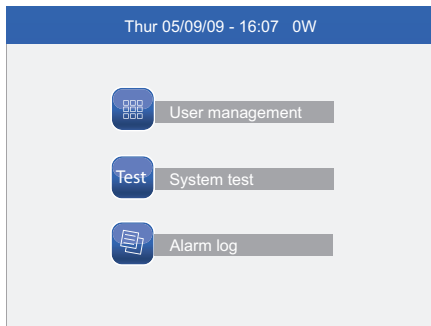
Access the Alarms menu.

Press the  icon.



Enter the supervisor password and press the  icon to confirm.

Press the  icon.



Thur 05/09/09 - 16:07 0W	
05/09/09 08:05 CLS	PORTA BASCULANT
05/09/09 08:03 OPN	PORTA BASCULANT
05/09/09 07:23 CLS	PORTA INGRESSO
05/09/09 07:23 OPN	PORTA INGRESSO
05/09/09 06:45 CLS	VOLUMENTRICO ING
05/09/09 06:45 OPN	VOLUMENTRICO ING



1 Save alarm log to SD card.

2 Delete event log.

ALARM LOG LEGEND

ARM: area armed

DIS: area disarmed

ALM !: generic alarm in control panel

ALM: no generic alarm active in the control panel

OPN: zone open

CLS: zone closed

TAM !: control panel tamper alarm active

TAM: control panel tamper alarm reset

PWR !: control panel power supply alarm active

PWR: control panel power supply alarm reset

PRG !: control panel entering programming mode

PRG: control panel exiting programming mode

KEY <: entrance scenario key user log

KEY >: exit scenario key user log

LOG: user log via key or password entry

SCENARIOS


- ✓ SCENARIOS MENU DESCRIPTION
- ✓ CREATING NEW SCENARIOS
- ✓ SCHEDULING SCENARIOS
- ✓ ACTIVATING SCENARIOS
- ✓ DELETING SCENARIOS
- ✓ MODIFYING SCENARIOS
- ✓ KEY MENU DESCRIPTION
- ✓ REGISTERING NEW KEYS
- ✓ DELETING KEYS
- ✓ RENAMING KEYS
- ✓ MODIFYING KEY FUNCTIONS
- ✓ ACTIVATING SCENARIOS USING A KEY

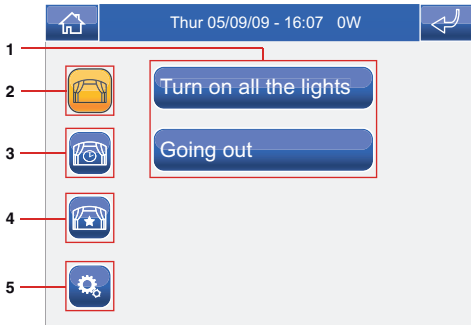


SCENARIOS MENU DESCRIPTION

The Planux Manager system controls three types of scenario.

- **One shot:** these must be activated manually and perform the function for which they were programmed every time they are activated.
- **Scheduled:** these are activated automatically in accordance with timed programming.
- **Conditioned:** these are activated automatically, but only when specific conditions arise, e.g. rain, wind, etc... **These scenarios can only be created by an installer, on the control panel.**

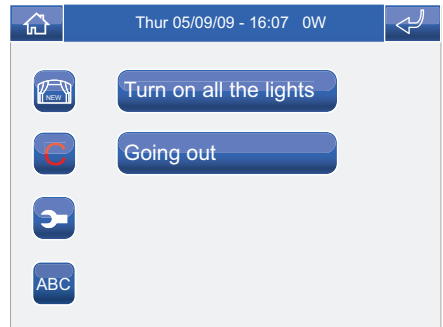
To access the Scenarios menu, press the  icon on the main menu screen.



- 1 Scenarios available.
- 2 One shot scenarios menu.
- 3 Scheduled scenarios menu.
- 4 Conditioned scenarios menu.
- 5 Scenario settings menu.


CREATING NEW SCENARIOS

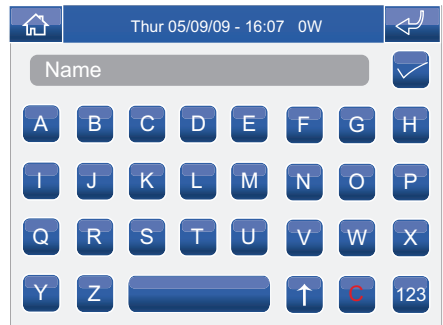
Access the Scenario settings menu by pressing .



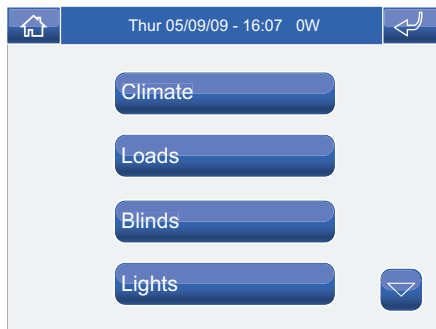
Press the  icon.

Enter the password and press the  icon to confirm.

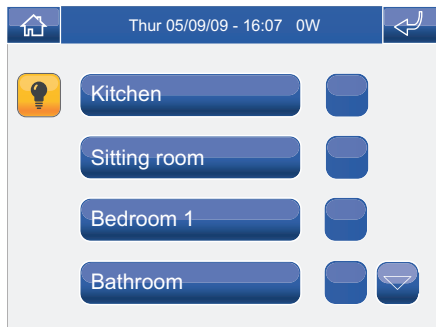
Enter the scenario name and press the  icon to confirm.



SCENARIOS



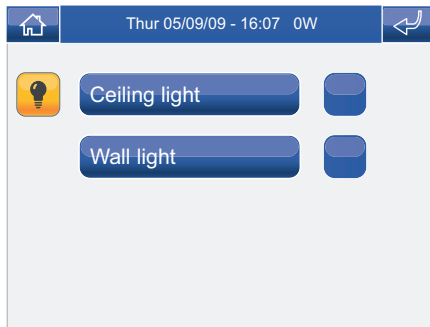
Select the function to be associated with the scenario (e.g. Lights) by pressing the relevant icon.




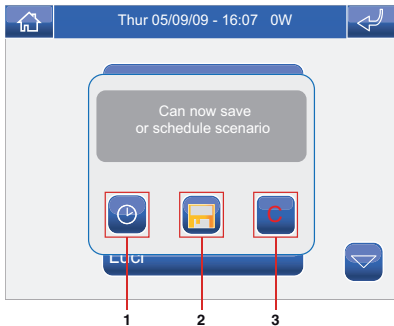
If you wish to control all the lights in an area, press the corresponding flag icon.



If you wish to control one or more lights in an area, press the corresponding icon to view the list of lights available.




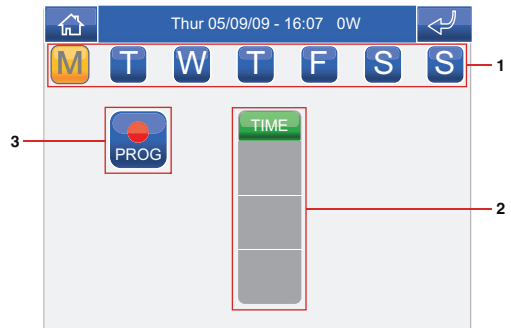
Once all the desired functions have been set, exit the scenario creation menu by pressing the  icon.




- 1 Schedule scenario.
- 2 Save scenario.
- 3 Delete scenario.

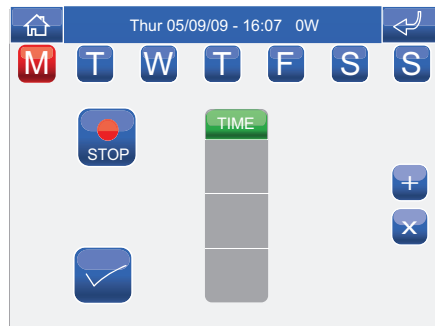
SCHEDULING SCENARIOS

To schedule a new scenario, press the  icon.




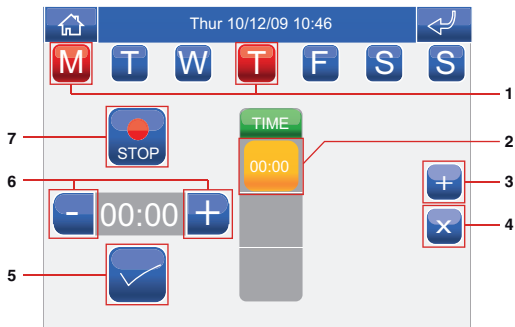
- 1 Days of the week.
- 2 List of logged programming.
- 3 Start programming.

Press the  icon to access the programming screen.







SCENARIOS

Select the days of the week for which you wish to program the activity (selected days will be highlighted in red) and press the  icon to add a programming schedule to the list.




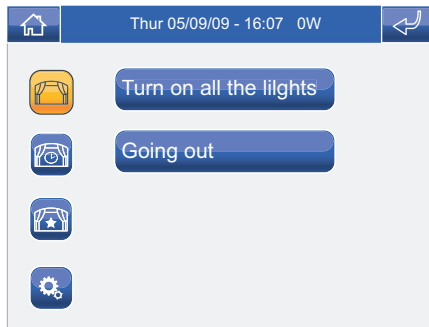
- 1 Days of the week selected.
- 2 Logged programming.
- 3 Add programming.
- 4 Delete programming.
- 5 Confirm.
- 6 Time adjustment selectors.
- 7 Log.

Set the desired activity time using the selector keys and press the  icon to confirm. Repeat the above steps as necessary to add several programming schedules. To delete a programming schedule, select it and press the  icon, followed by  to confirm. When you have finished, press the  icon to log the information.

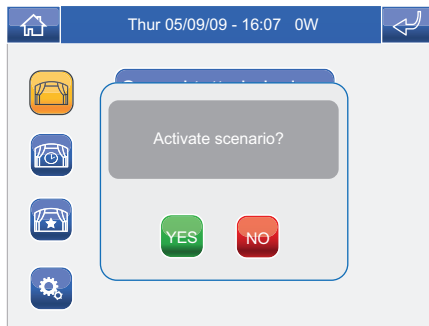
Once scheduling is complete, the scenario is activated automatically.

ACTIVATING SCENARIOS

To access the Scenarios menu, press the  icon on the main menu screen.

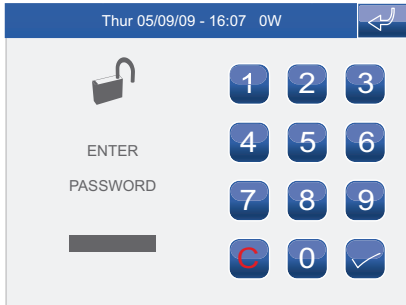


Select the scenario category (one shot, scheduled or conditioned) and press the icon representing the scenario you wish to activate.




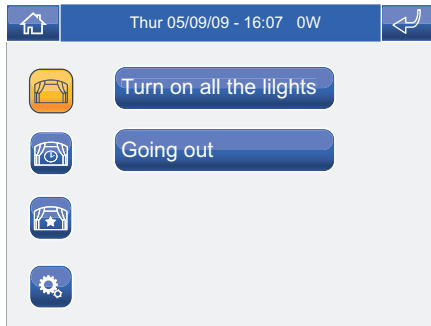
Press the  icon.

Enter the password and press the  icon to confirm.

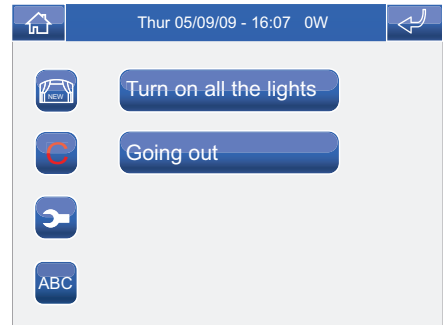



DELETING SCENARIOS

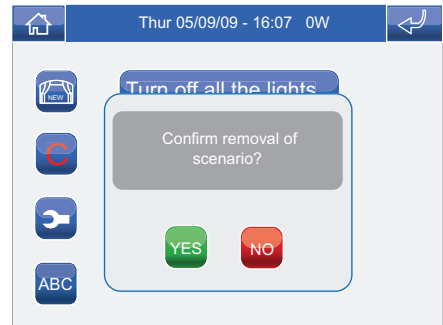
To access the Scenarios menu, press the  icon on the main menu screen.



Access the Scenario settings menu by pressing .



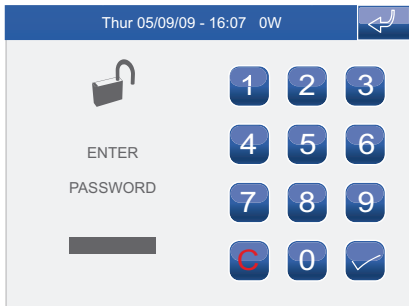
Press the  icon followed by the icon corresponding to the scenario you wish to delete.




Press the  icon.

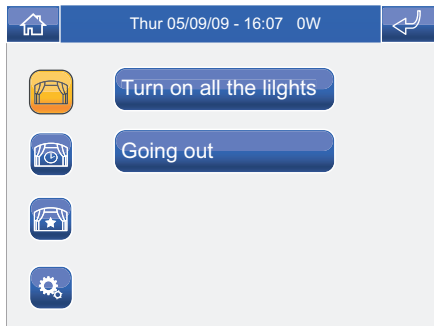
SCENARIOS

Enter the password and press the  icon to confirm.

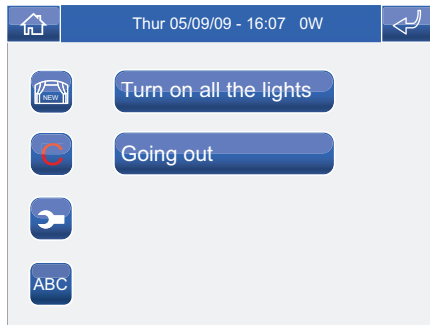



MODIFYING SCENARIOS

To access the Scenarios menu, press the  icon on the main menu screen.

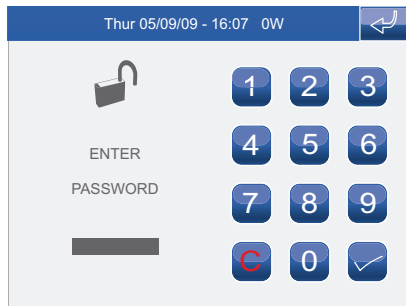


Access the Scenario settings menu by pressing .

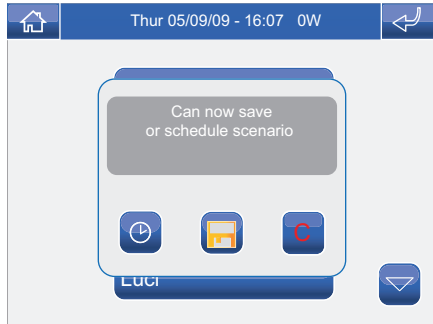


Press the  icon followed by the icon corresponding to the scenario you wish to modify.


Enter the password and press the  icon to confirm.



Once all desired functions have been set, exit the Modify scenario menu.




KEY MENU DESCRIPTION

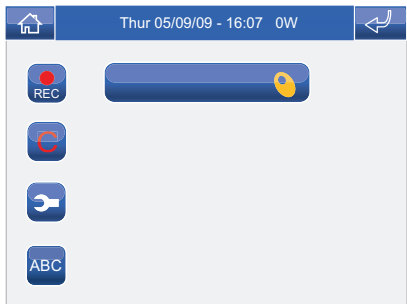
To access the Keys menu, press the  icon on the main menu screen.



- 1 Keys available.
- 2 Register new key.
- 3 Delete key.
- 4 Modify key function.
- 5 Rename key.

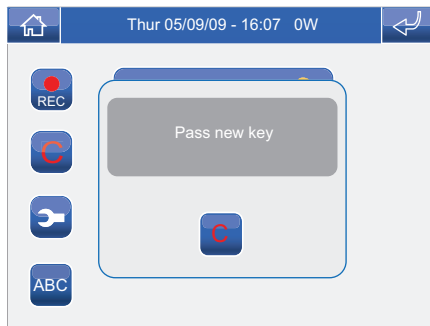
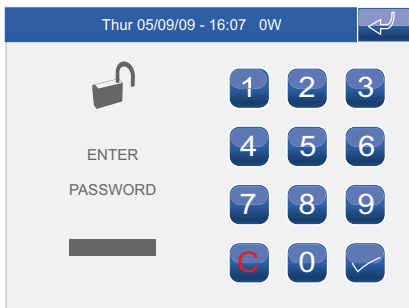
REGISTERING NEW KEYS

To access the Keys menu, press the  icon on the main menu screen.



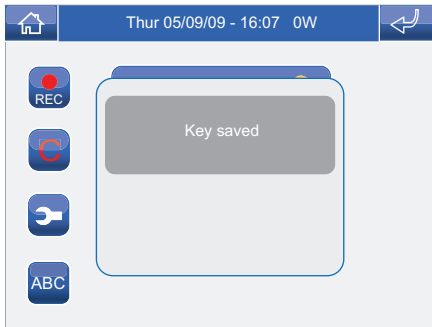
Press the  icon.

Enter the password and press the  icon to confirm.




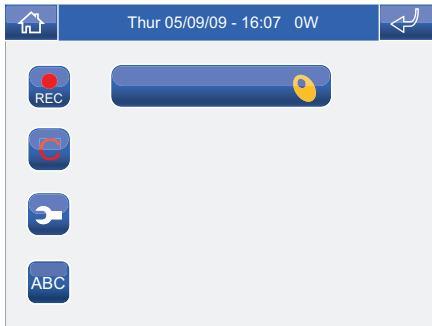
Pass the key over the sensor.




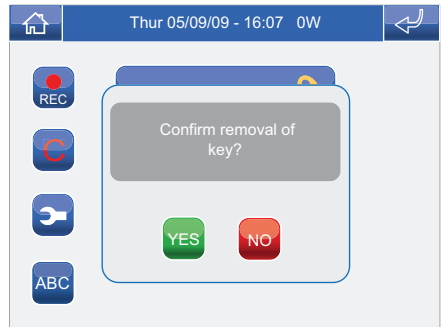


DELETING KEYS

To access the Keys menu, press the  icon on the main menu screen.

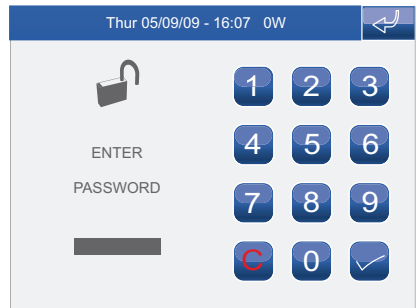


Press the  icon followed by the icon corresponding to the key you wish to delete.




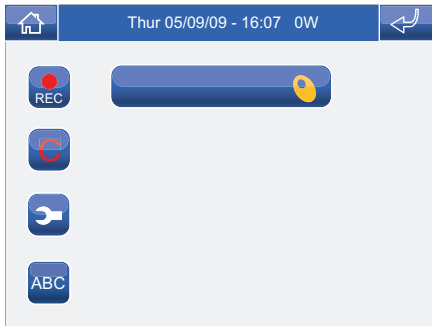
Press the  icon.


Enter the password and press the  icon to confirm.

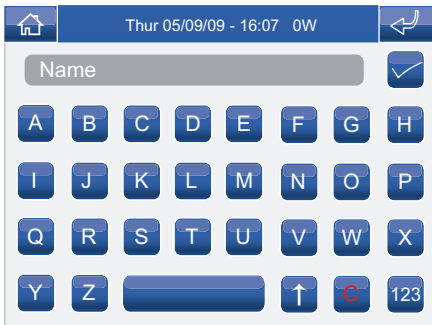


RENAMING KEYS

To access the Keys menu, press the  icon on the main menu screen.




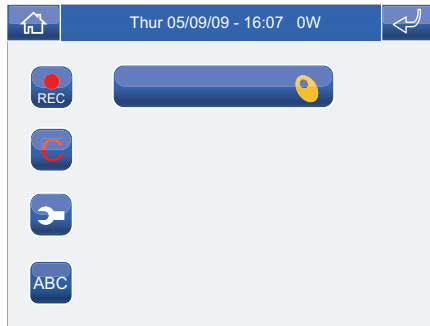
Press the  icon followed by the icon corresponding to the key you wish to rename.




Enter the key name and press the  icon to confirm.

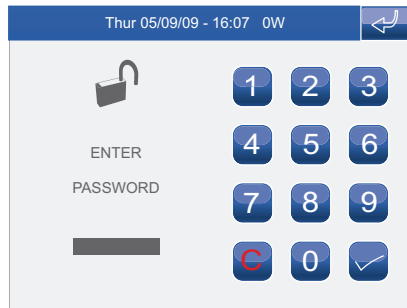
MODIFYING KEY FUNCTIONS

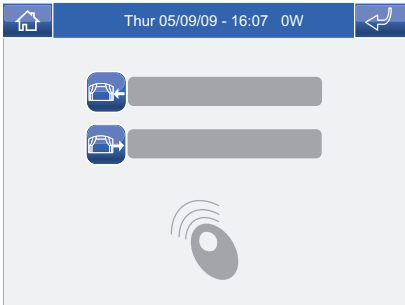
To access the Keys menu, press the  icon on the main menu screen.



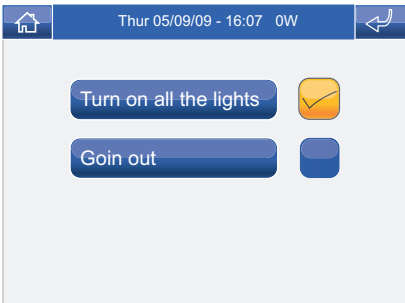
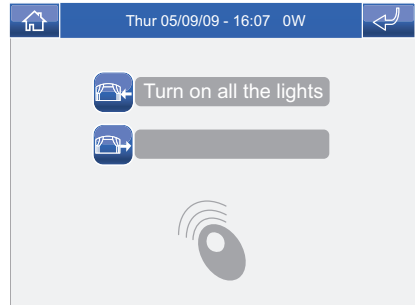
Press the  icon followed by the icon corresponding to the key for which you wish to modify the function.

Enter the password and press the  icon to confirm.





Press the relevant icons to associate an entry or exit scenario with the key. Only One shot scenarios can be associated with it.

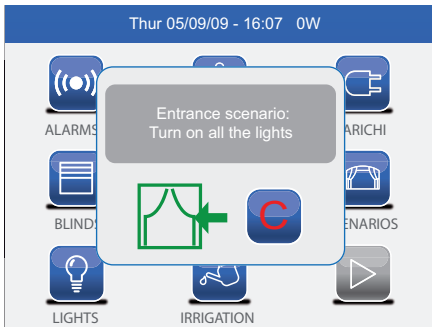



Exit to confirm.

SCENARIOS

ACTIVATING SCENARIOS USING A KEY

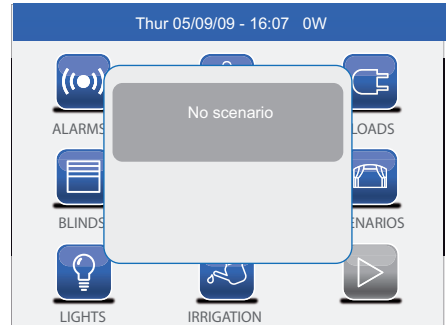
Pass the key over the sensor.



To prevent exclusion of the scenario after scanning the key, press the  icon.

If both entry and exit scenarios are associated with the key, they will be suggested alternately every time the key is scanned.

If no scenario is associated with the key, the following message will appear:



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